

RPCexpress: a try to implement an efficient middleware from the ground up based on requirements of embedded software defined systems

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Software defined systems

- ∅ The future of the world is software-defined, e.g.,
 - ∅ Software defined radio (GNUradio, SORA, SCA, STRS, ALOE)
 - ∅ Cognitive radio
 - ∅ Software radar

- ∅ Distributed computing
- ∅ Embedded programmable System-on-Chip
- ∅ Multiprocessor system
- ∅ Cellphone

Model driven, component based

- Ø System complexity is increasing
- Ø Component-based software developing is appealing
 - Ø Development simplicity
 - Ø Test
 - Ø Integration
 - Ø Maintaining
- Ø The SDS is composed of a set of software components
 - Ø How to interconnect different components
 - Ø How to enable system reconfiguration
 - Ø OS support
 - Ø Architecture support
 - Ø Middleware support

Middleware

Ø "Middleware can be viewed as a reusable, expandable set of services and functions that are commonly needed by many applications to function well in a networked environment".

Ø Classification

Ø message oriented middleware (MOM): DDS, ZeroMQ

Ø remote process all (RPC): ICE, RMI, gRPC, DDS-RPC and COM+

Ø object request broker (ORB): ACE TAO, omniORB, e*ORB, ORBexpress, ORBit

Ø Database

Ø

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RPCexpress

ØFeatures

- ØObjecte-oriented

- ØLanguage support: C++

- ØOS support: Windows, linux

- ØBasic datatypes

 - Ø(unsigned) char, short, int, long, float, double, string, etc,.

- ØComplex datatypes

 - Øsequence, array, struct, interface, exception, Any , etc,.

- ØC++ based IDL compiler

RPCexpress

ØFeatures

- ØSupport component-based development
- ØUsing shared memory, the fastest IPC mechanism
- ØSupport interface inheritance
- ØSupport clt-svc service
 - ØClt, svc can locate in the same or different threads/processes

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Experiment environment

Ø Host:

- Ø Intel Core i7-6700 processor

 - Ø 3.4 GHz and 8 GB RAM

- Ø 64 bits Windows 7

Ø Virtual machine

- Ø Vmware

- Ø OS

 - Ø Ubuntu 14

Compared middlewares

Ø ACE TAO

Ø omniORB

Ø e*ORB

Ø ORBit

Ø PRCexpress

Experiment method

- Ø For each middleware
 - Ø Create the same IDL interface
 - Ø Generate the middleware-bound SVC/CLT related files
 - Ø Implement the CLT and SVC
 - Ø provide the same function, i.e., sending and receiving data sequence, according to the IDL interface
 - Ø The SVC record the transfer delay

Comparison metrics

- ∅ Different data types

 - ∅ Delay

 - ∅ throughput

 - ∅ Predictability

- ∅ Static footprint occupation

 - ∅ Shared/executable file size

 - ∅ IDL compiler-generated stubs/skeletons file size

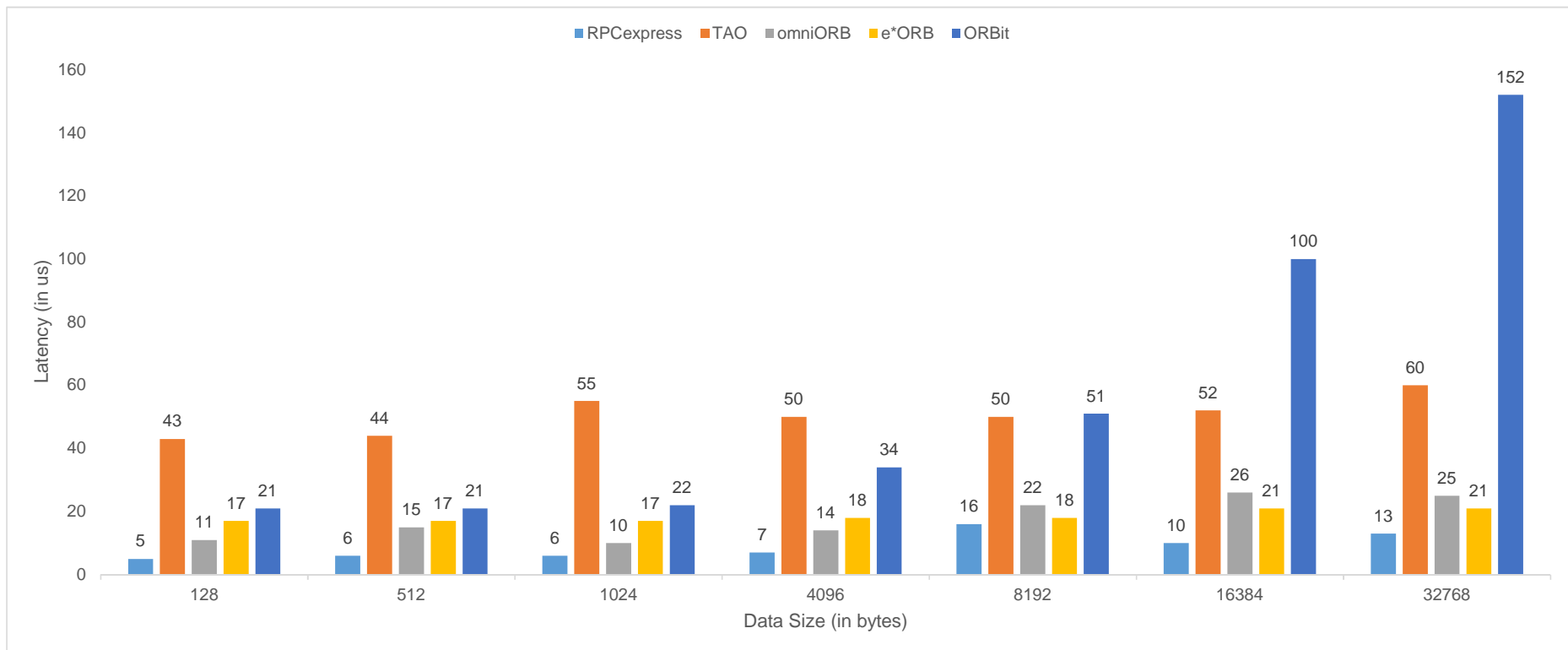
- ∅ Dynamic memory occupation

 - ∅ Physical memory size of the process

Content

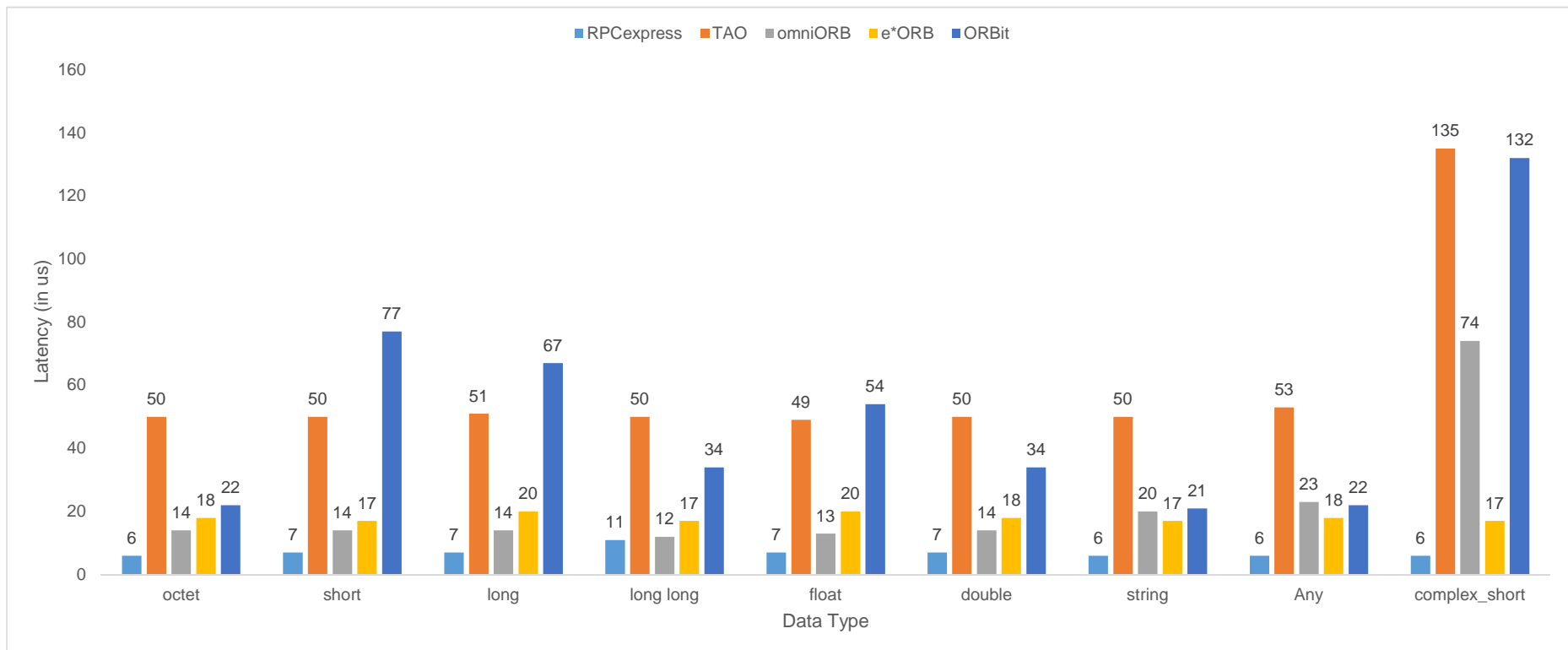
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Latency



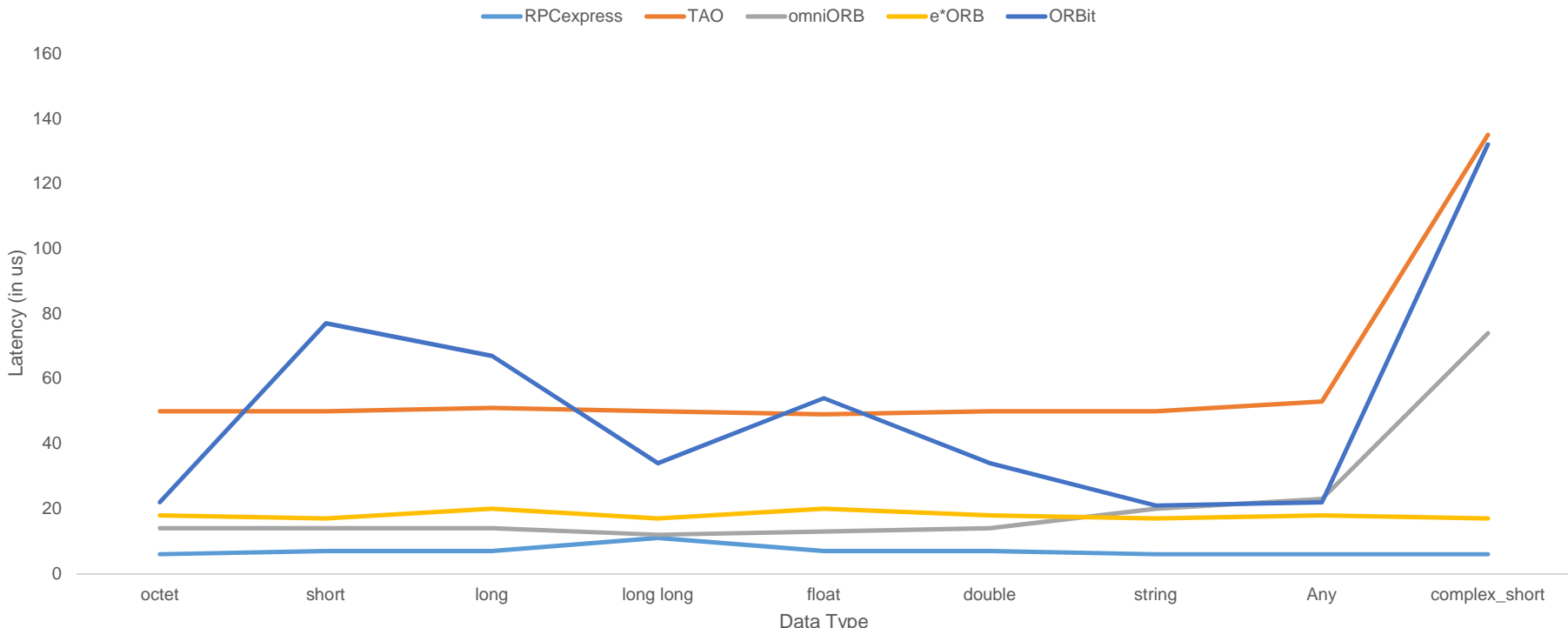
the calling latency of each middleware for the double type data sequence with different data lengths

Latency



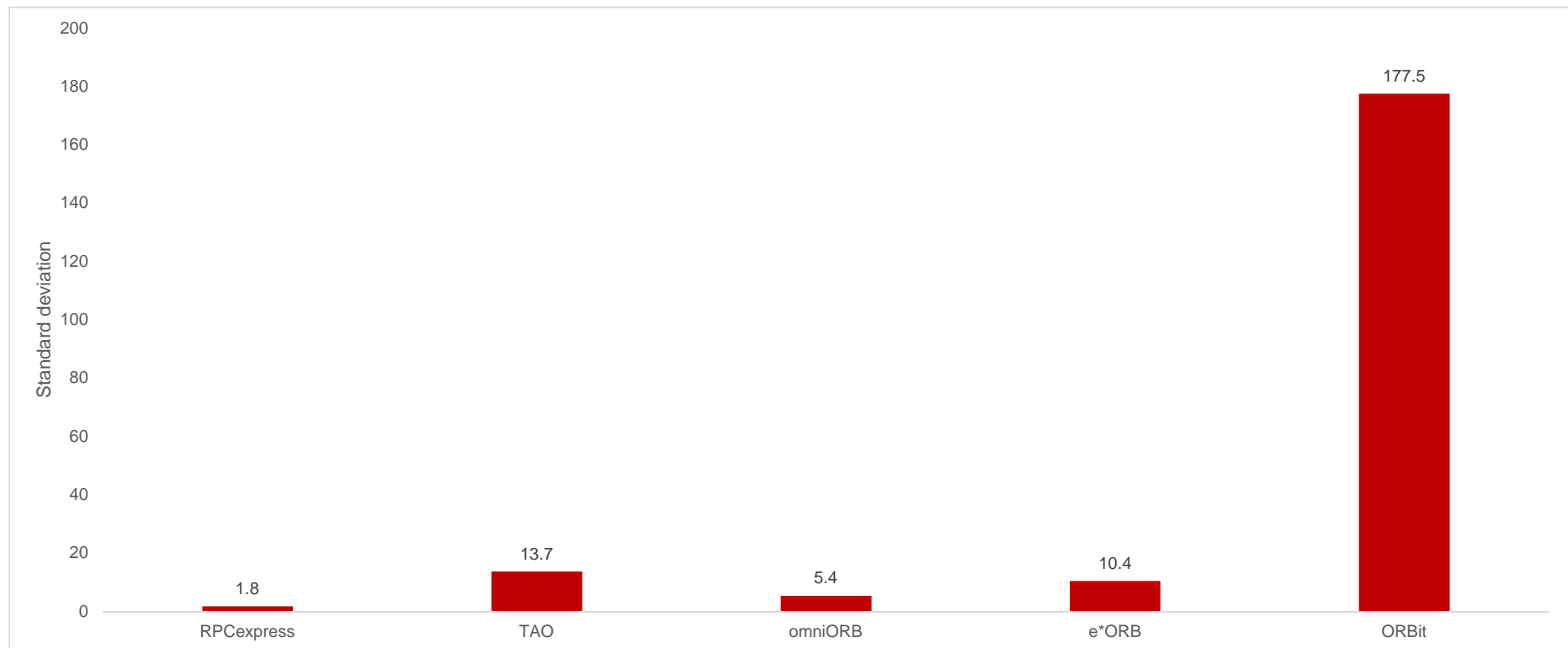
the calling latency of each middleware for the 4k bytes data sequence with different data types

Latency

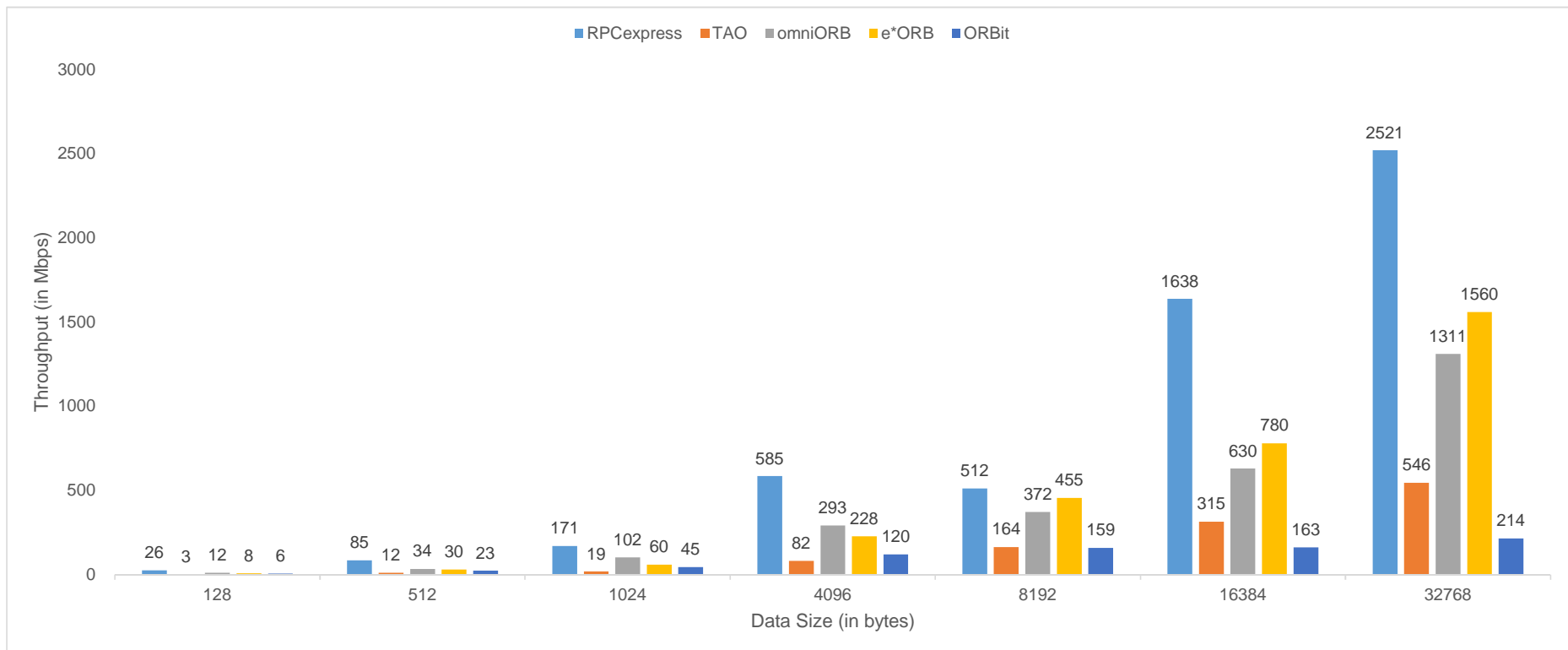


the calling latency of each middleware for the 4k bytes data sequence with different data types

Predictability

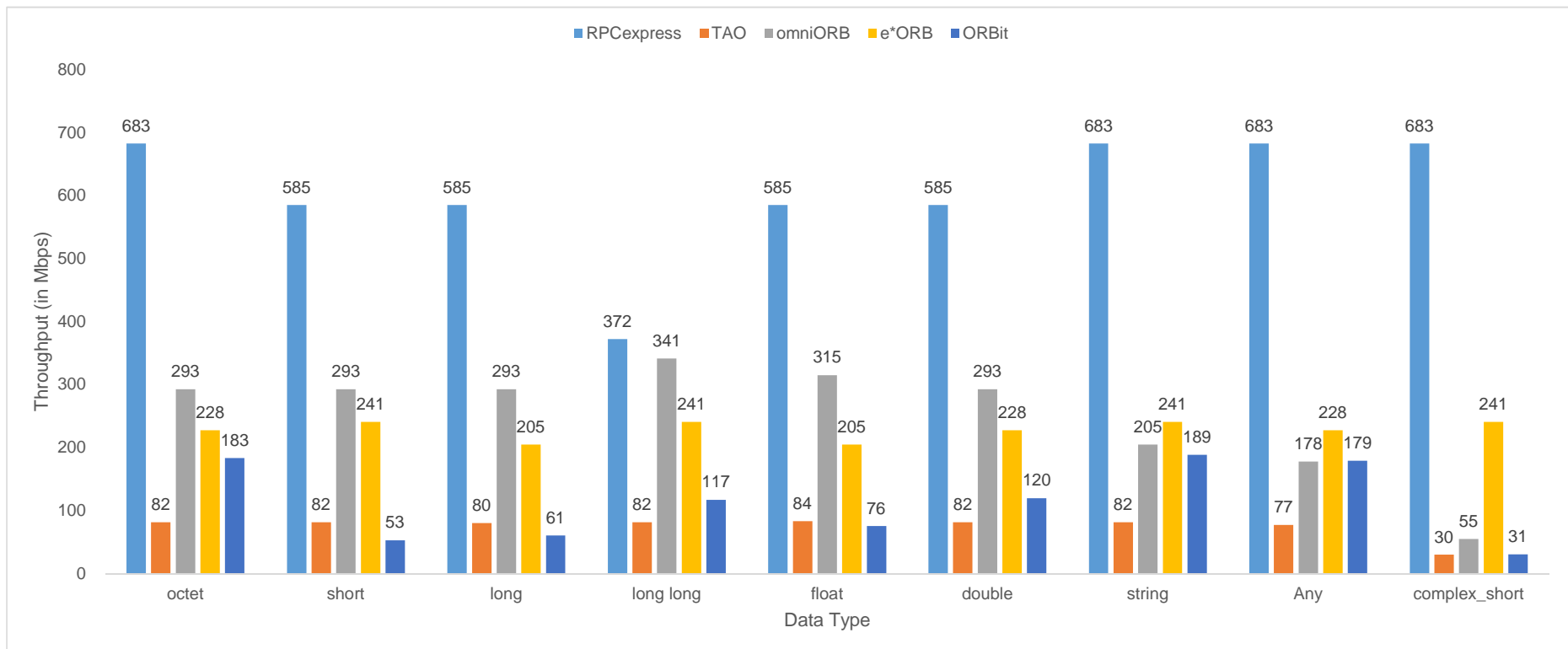


Throughput



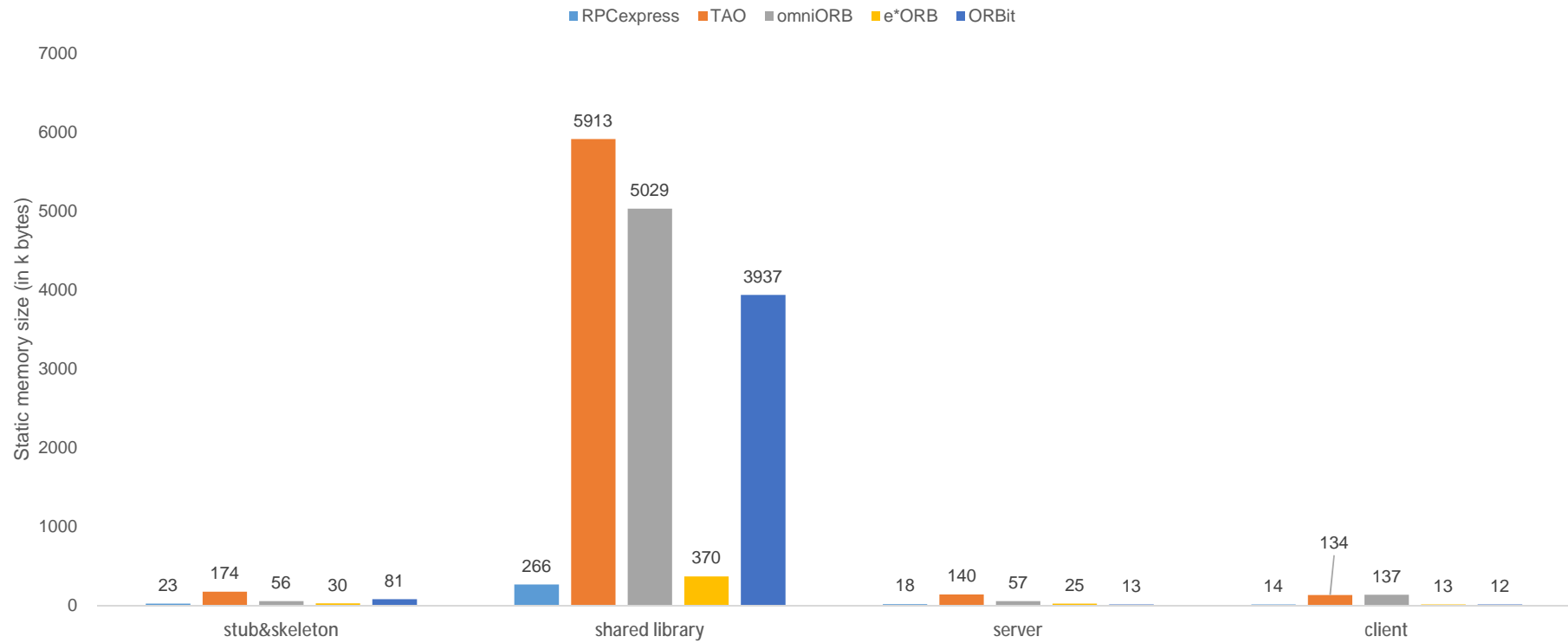
the throughput of each middleware for the double type data sequence with different data lengths

Throughput

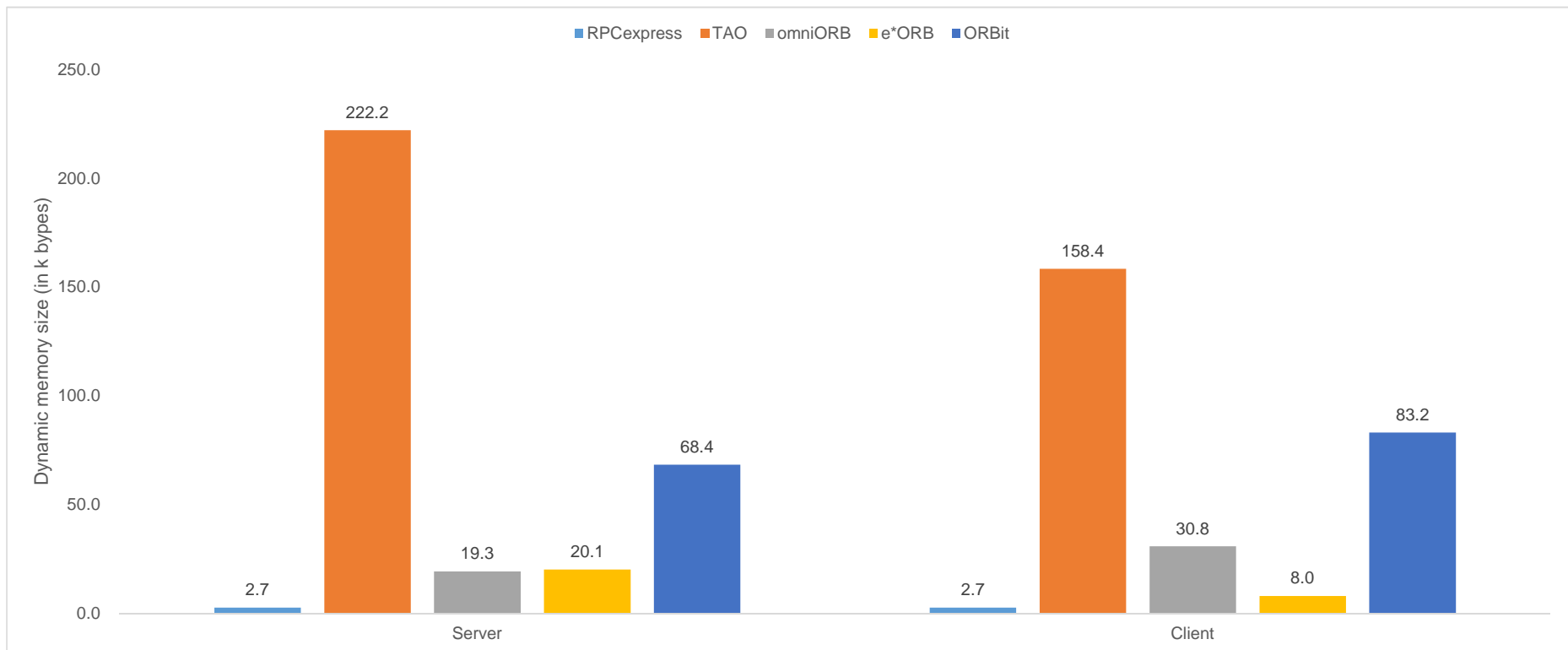


the throughput of each middleware for the 4k bytes data sequence with different data types

Static Memory Size



Dynamic Memory Size



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Future work

- ∅ Integrate with SCA-based SDR system
- ∅ Test with SDR waveform, e.g., FM3TR
- ∅ Extend to distributed systems
- ∅ Further performance optimization
- ∅ Extend to specific processors, e.g., DSP, FPGA

Thanks