

# Can SCA 4.1 Replace STRS in Space Applications?

**Ran Cheng, Li Zhou, Qi Tang, Dongtang Ma,  
Haitao Zhao, Shan Wang and Jibo Wei**

**National University of Defense Technology**

**May 17, 2017**



- 1. Introduction**
- 2. Core Framework Design**
- 3. Testbed Implementation**
- 4. Experiment Results and Analysis**
- 5. Conclusion**

## Expectations

- Reduce the development cycle-time
- Reduce the development cost
- Increase the communication flexibility among space radios and ground stations

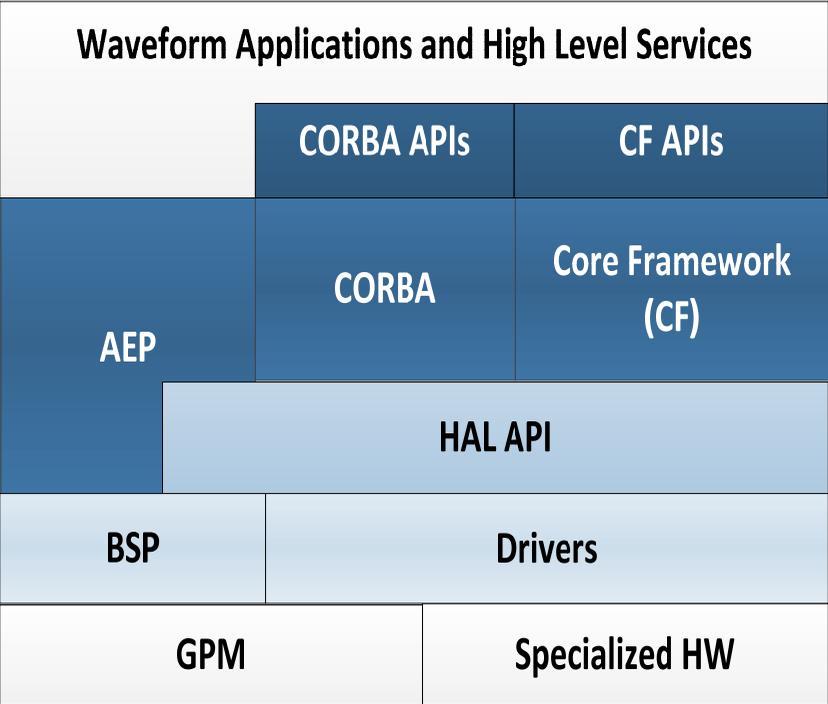
## Challenges

- Strict SWaP constrained requirement
- Low capability of chips for space use
- Reuse of hardware and software

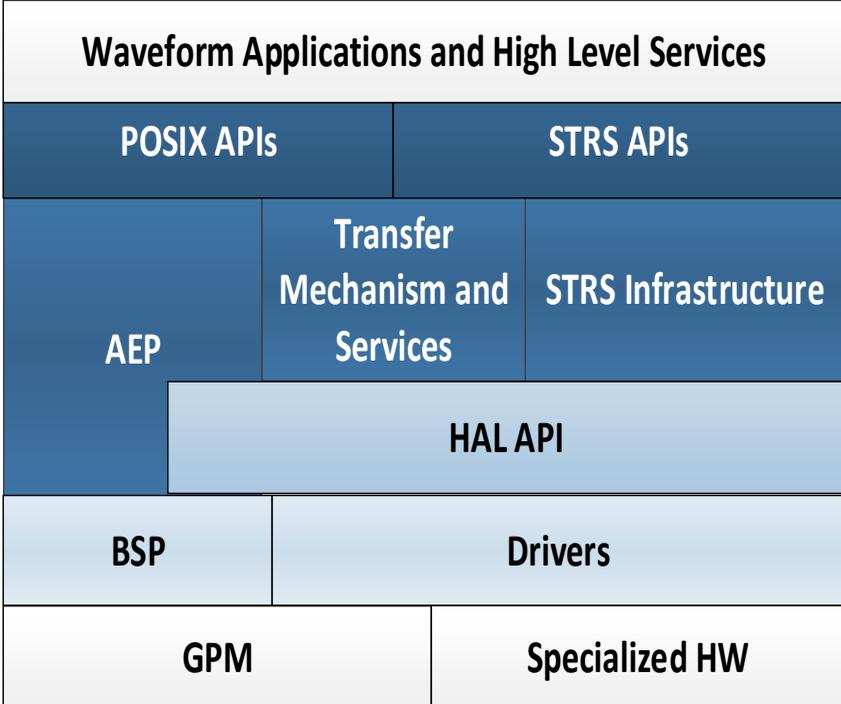
# Software Execution Model Comparison



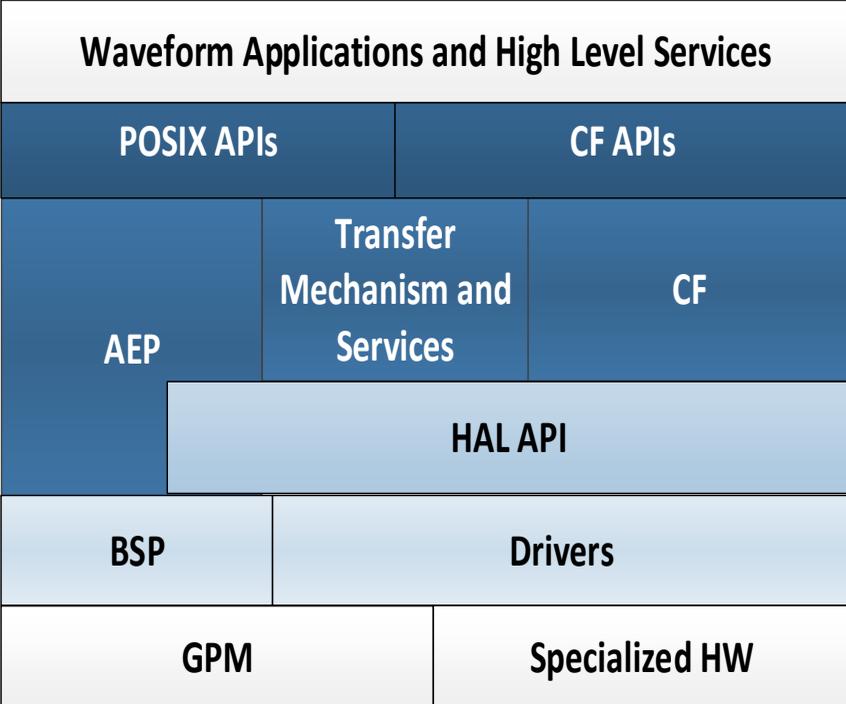
## SCA 2.2.2

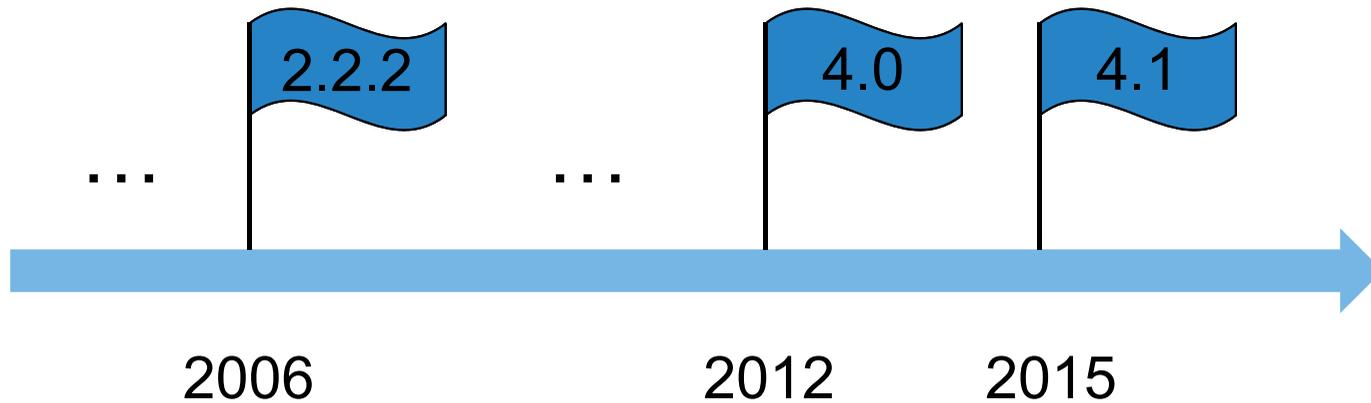


## STRS



## SCA 4.1





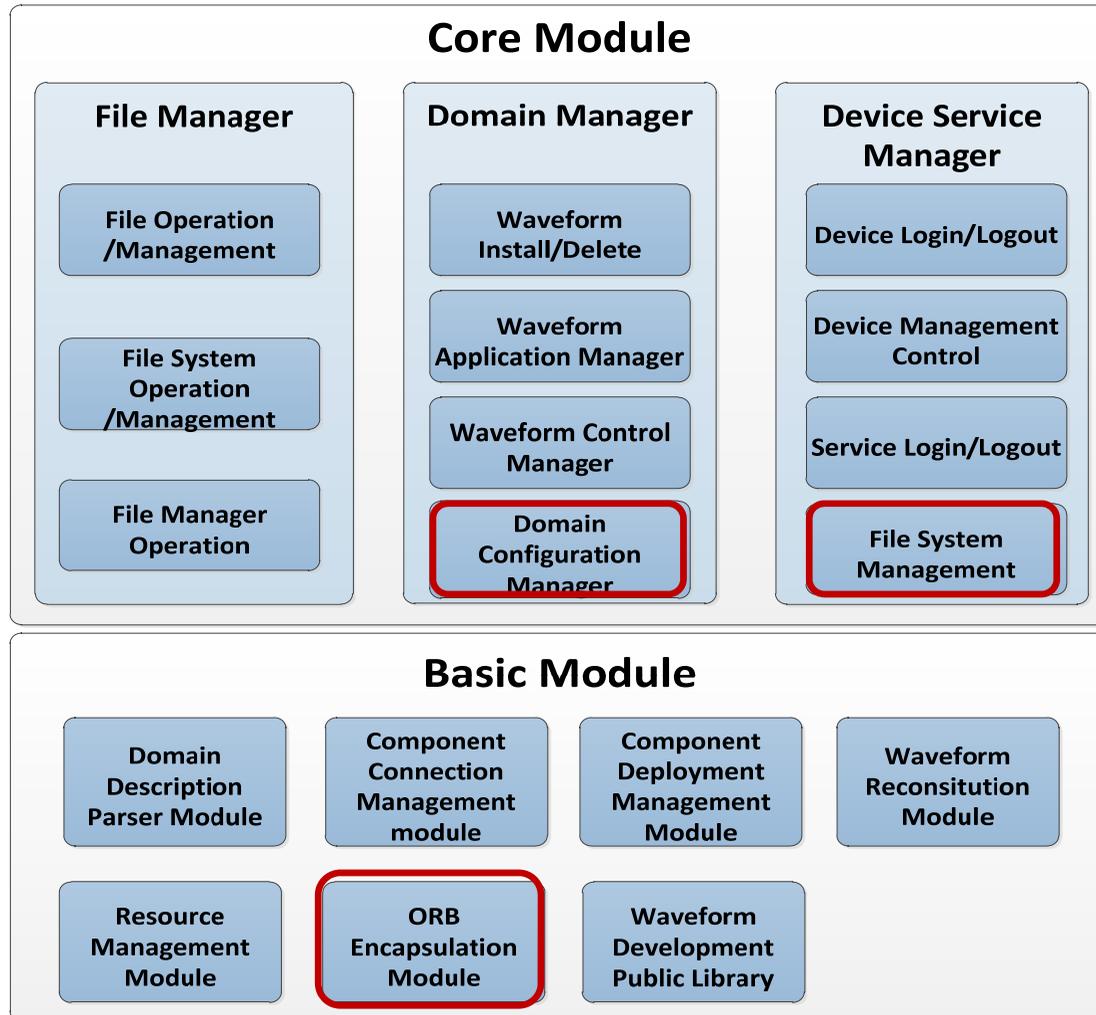
**The year of announcement of  
several SCA versions**

## SCA Evolution from 2.2.2 to 4.1

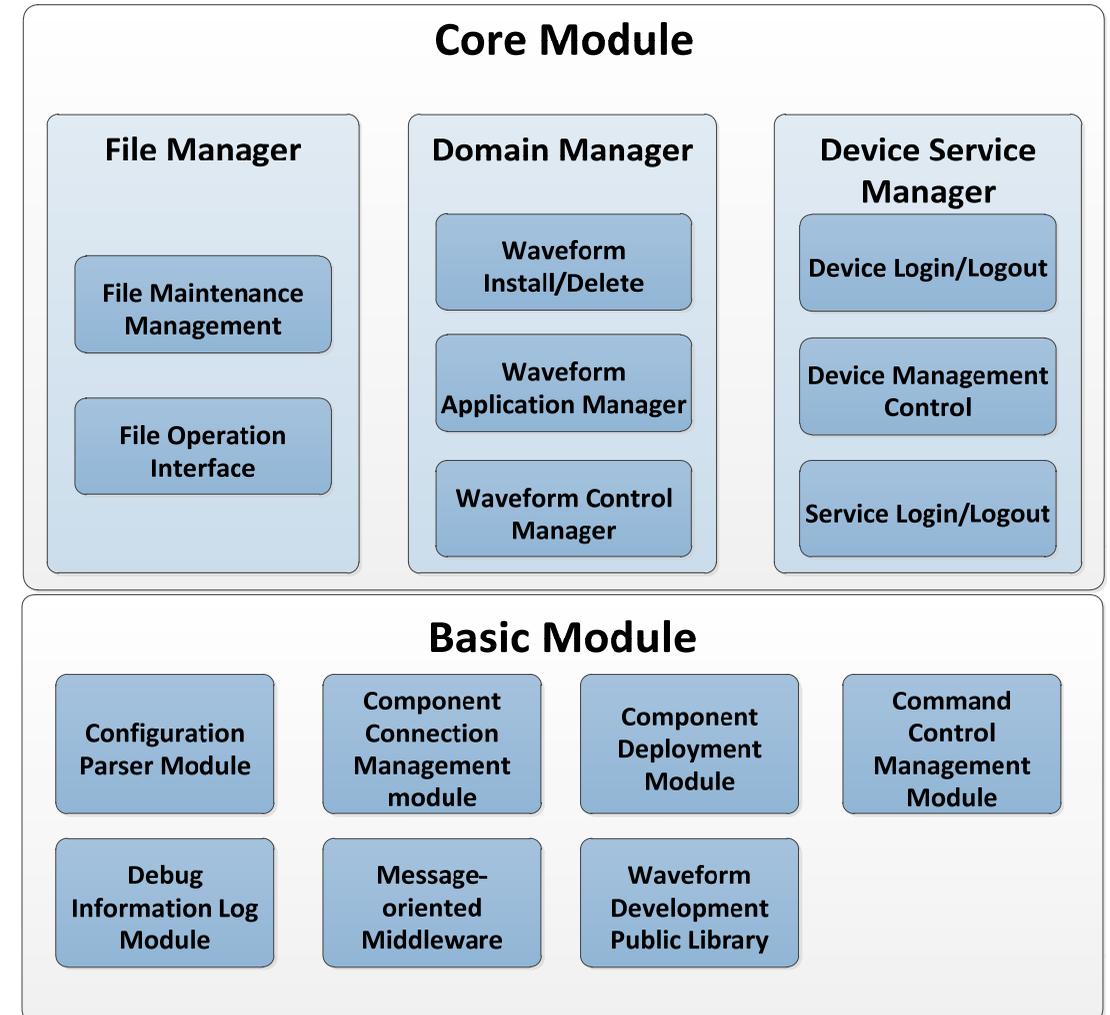
- Adopt “push model” behavior
- Remove dependence on CORBA
- Add static registration behavior
- Provide Units of Functionality (UOF) and SCA Profiles

# Layered Framework Comparison

## SCA 4.1 layered framework

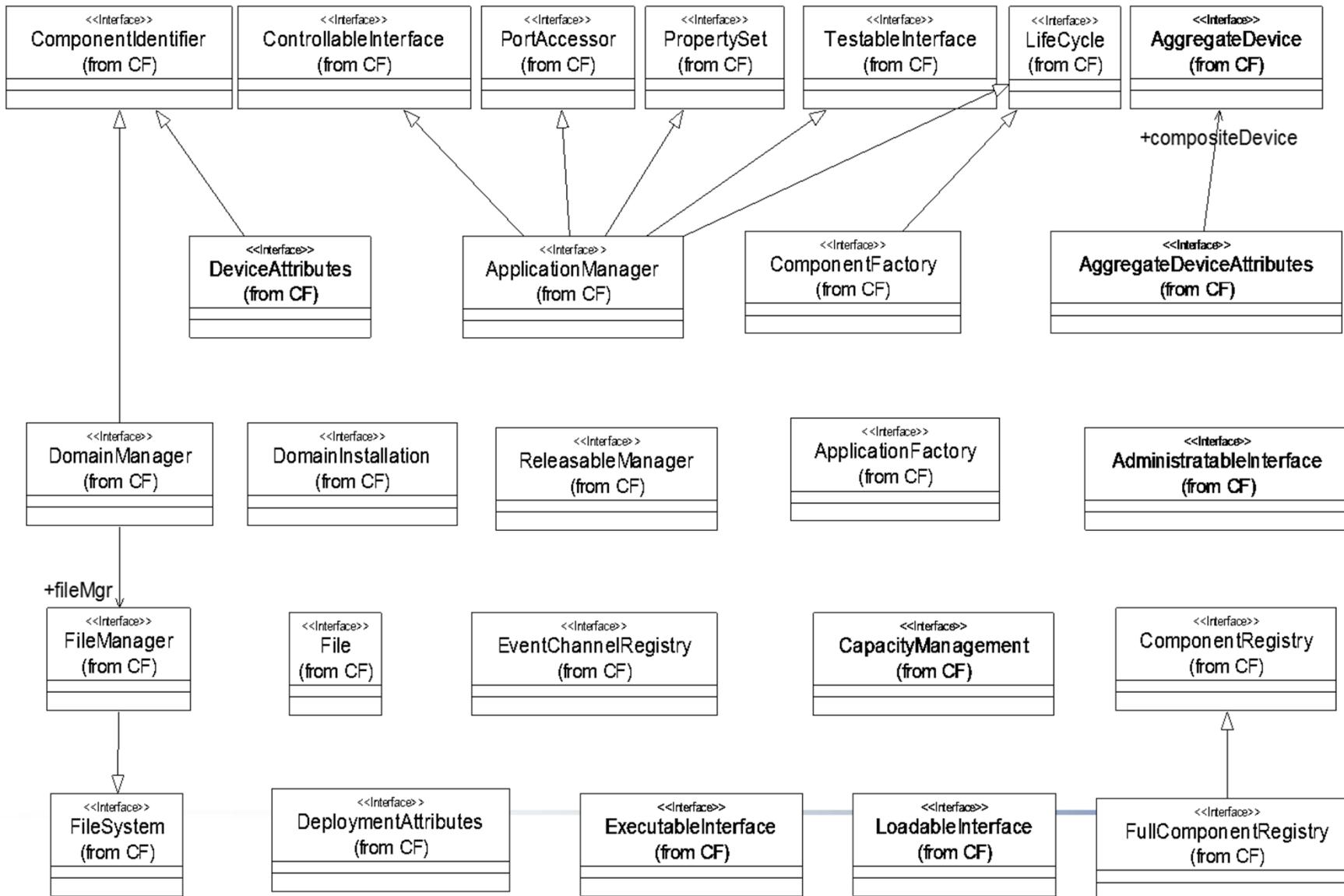


## STRS layered framework



# Core Framework Interfaces Comparison

## SCA 4.1 core framework interfaces



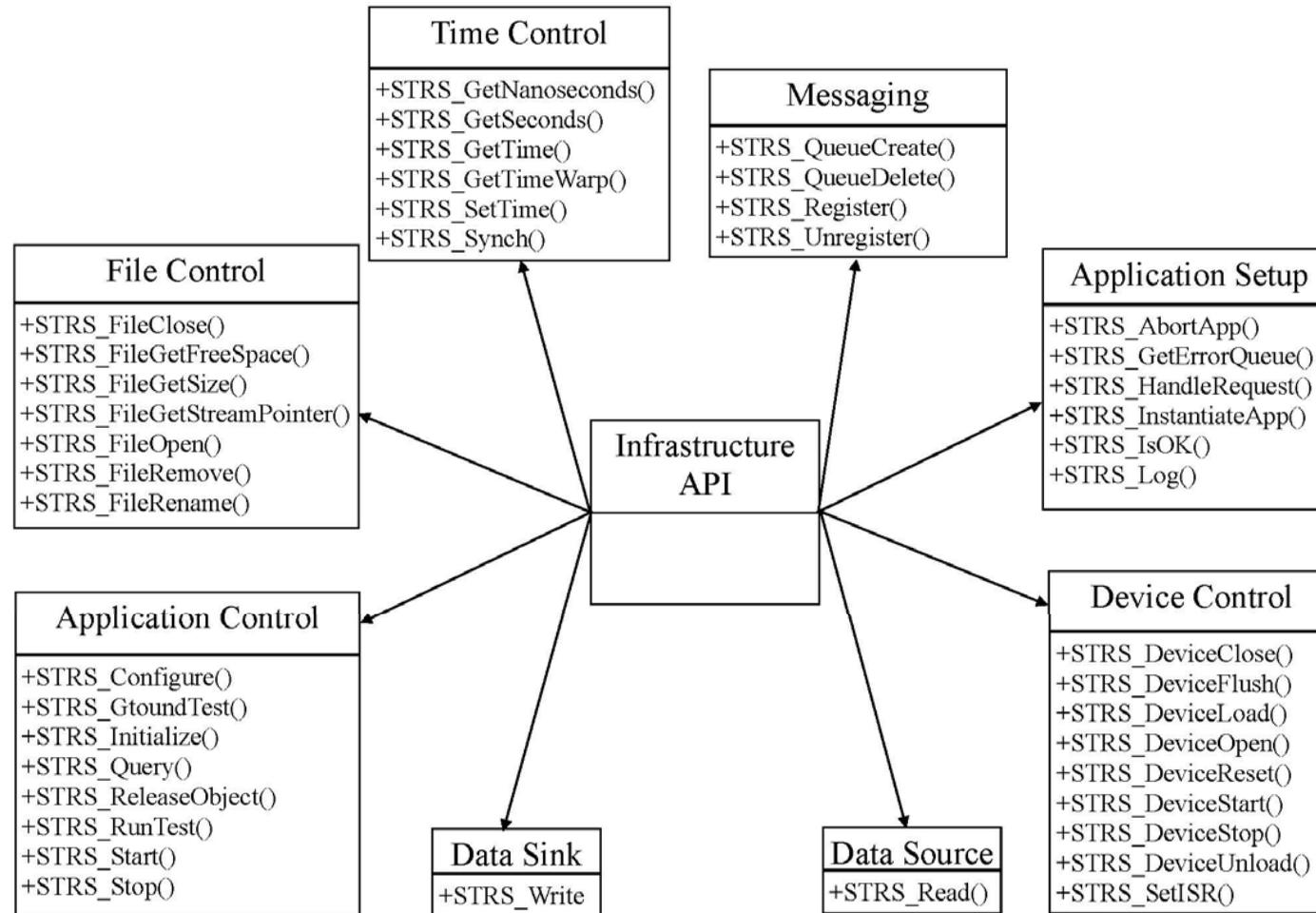
SCA 4.1 core framework written in C++ has complex inheriting relationship

### Infrastructure API

- Basic Application Interfaces
  - ComponentIdentifier
  - LifeCycle, etc.
- Basic Device Interfaces
  - AggregateDevice
  - CapacityManagement, etc.
- Framework Control Interfaces
  - ApplicationManager
  - DeploymentAttributes, etc.
- Framework Service Interfaces
  - ComponentFactory
  - FileManager, etc.

# Core Framework Interfaces Comparison

## STRS core framework interfaces

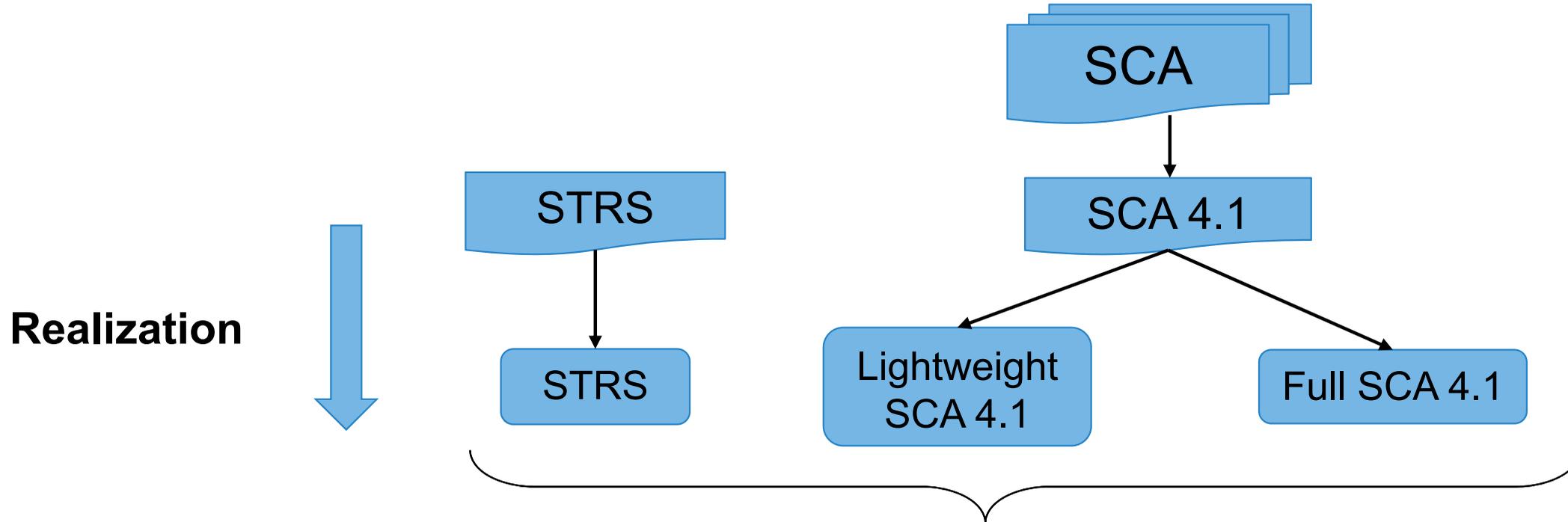


STRS core framework written in C simplifies the implementation

### Infrastructure API

- Time Control
- File Control
- Application Control
- Messaging
- Application Setup
- Device Control
- Data Sink
- Data Source

# Comparison Aspects and Variables



## Comparison aspects:

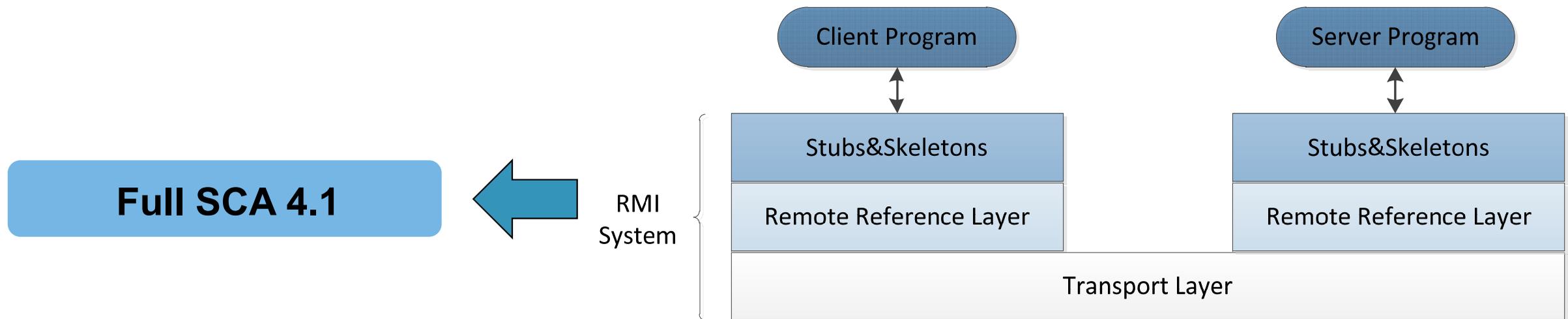
- the static memory occupation
- inter-components communication delay
- waveform deployment delay
- waveform switching delay

## Comparison

## Variables:

- the packet size
- the total amount of packets
- the number of components

- The stub and skeleton combine to form the RMI frame protocol.
- The remote reference layer is adopted to find the communication object.
- The transport layer provides the interconnection of client and server based on the TCP/IP protocol.



## RMI: Remote Method Invocation

**Testbed: ZLSDR-1000**

**Main chip: ZYNQ 7030**

- a dual-core of ARM Cortex-A9 (clock speed 667MHz)
- a FPGA of Kintex-7 (logic cells 125K, DSP Slices 400)

**DDR memory size: 1GB**

**Operating system: Linux 3.17**

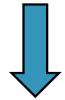
## General SDR platform (ZLSDR-1000)



# Calculation of Communication Delay

The inter-components  
communication time of a  
**single link**  $T = T_2 - T_1$

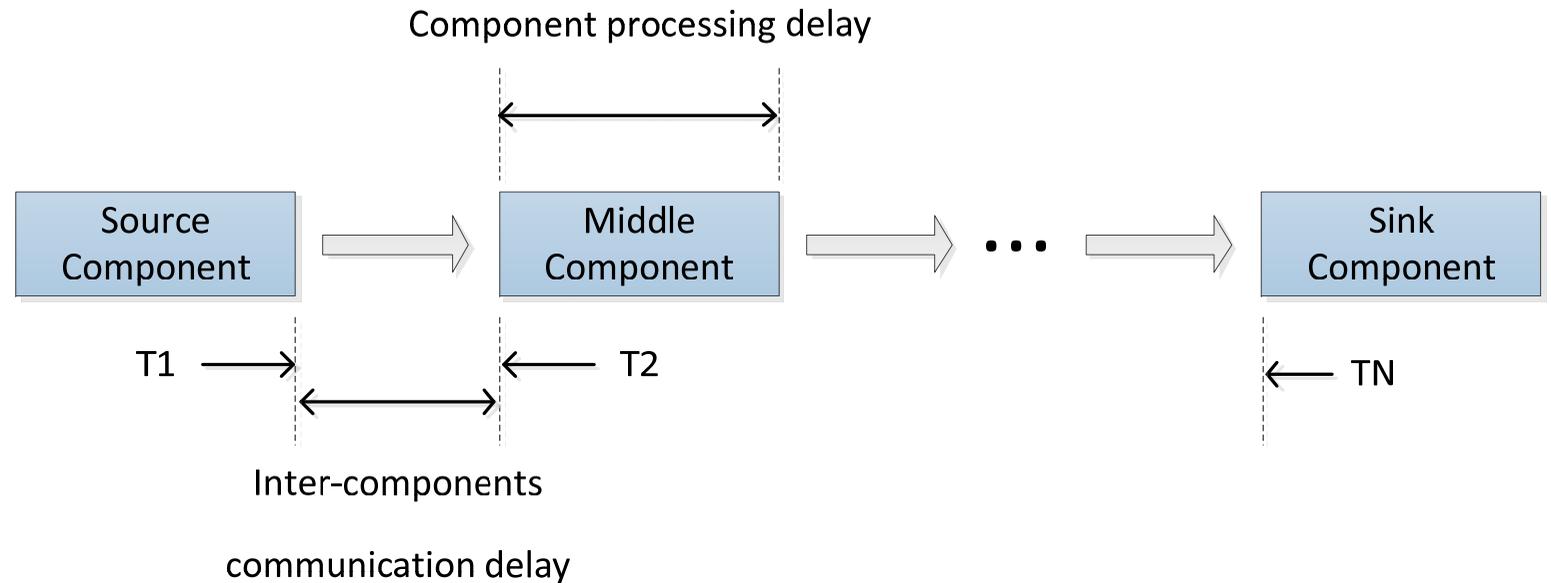
component processing time



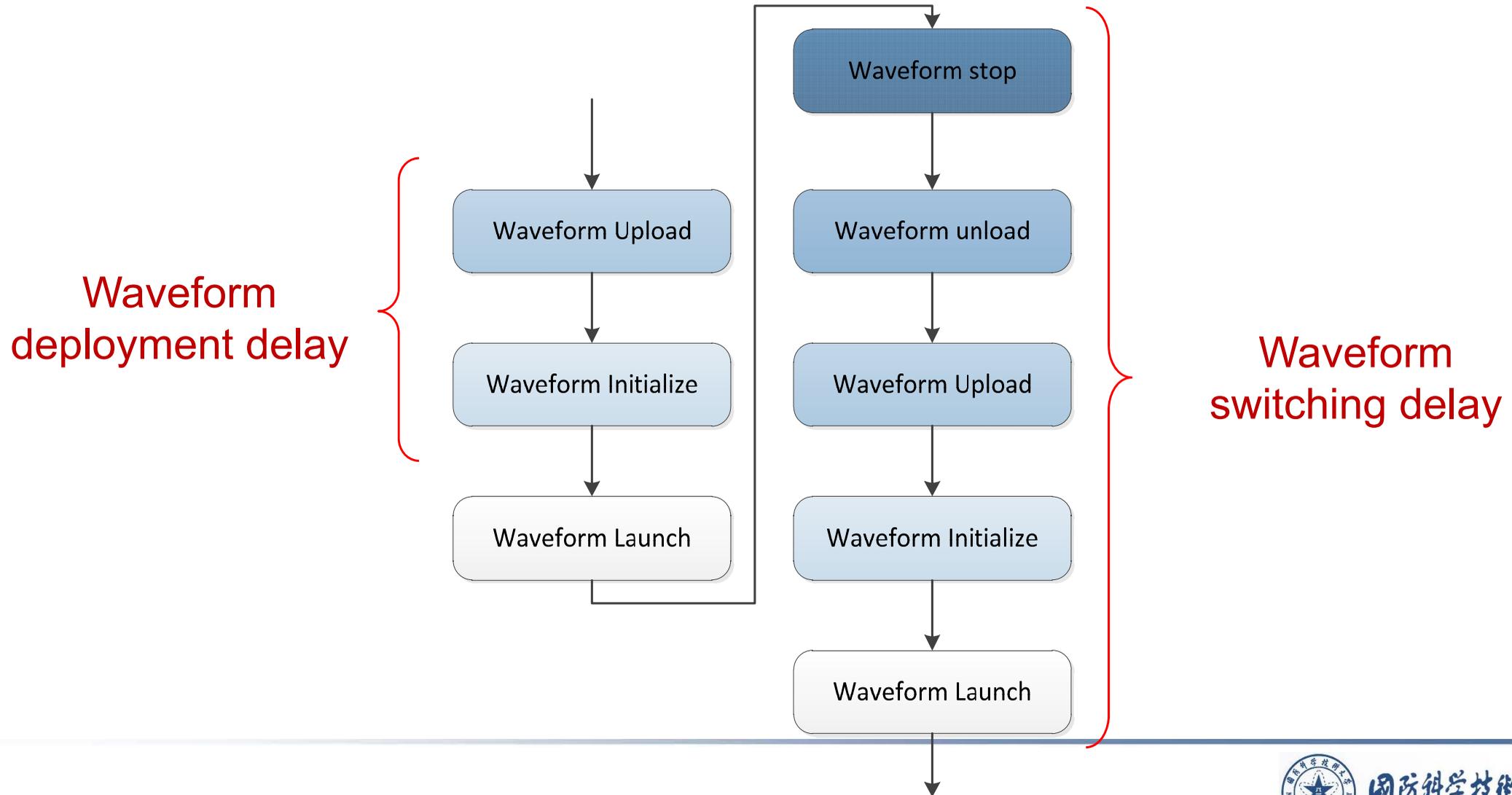
zero

The **amount time of all links**  
in inter-components  
communication  $T = T_N - T_1$

## Inter-components communication delay



## Waveform deployment delay and waveform switching delay



## Experiment parameters

Parameter	Value
Number of components	3, 4, ..., 11
Packet size (bytes)	128, 256, 512, 1024, 2048, 4096
Amount of packets ( $10^6$ )	1, 2, ..., 10



## Static memory occupation comparison

Implementation	Static memory occupation (MB)
<b>STRS</b>	4.77
<b>Lightweight SCA 4.1</b>	27.82
<b>Full SCA 4.1</b>	77.20



## Inter-components communication delay comparison with different packet size

Package size (bytes)	STRS (us)	Lightweight SCA (us)	Full SCA 4.1 (us)
128	17.30	17.20	189.00
256	17.30	18.40	189.00
512	17.30	19.00	196.00
1024	17.30	20.80	200.00
2048	17.30	21.00	216.00
4096	17.50	21.00	240.00

## Total time consumption comparison with different amount of packets

Amount of packets	STRS (s)	Lightweight SCA 4.1 (s)	Full SCA 4.1 (s)
100,000	17.50	21.00	240.00
200,000	40.10	42.20	476.00
300,000	66.70	63.60	715.00
400,000	81.60	85.00	946.00
500,000	101.90	105.40	1190.00
600,000	119.20	125.40	1441.00
700,000	143.10	147.80	1669.00
800,000	164.90	162.20	1905.00
900,000	184.10	191.00	2142.00
1,000,000	201.70	207.40	2399.00

## Inter-components communication time comparison with different numbers of components

Number of components	STRS (us)	Lightweight SCA 4.1 (us)	Full SCA 4.1 (us)
3	15.50	23.00	175.00
4	16.00	19.67	186.67
5	16.75	20.50	197.50
6	16.00	19.80	208.00
7	16.50	21.33	211.67
8	16.43	20.14	218.57
9	17.00	20.75	227.50
10	17.22	20.22	233.33
11	17.50	21.00	240.00

## Waveform deployment delay comparison with different numbers of components

Number of components	STRS (ms)	Lightweight SCA 4.1 (ms)	Full SCA 4.1 (ms)
3	12	46.7	843.3
4	13.3	51	1078
5	14.7	55	1318
6	16	58.7	1588
7	17.7	62	1841.8
8	18.7	65.3	2130
9	20	69.7	2385
10	20.5	73	2641.6
11	21	79.6	2903.7

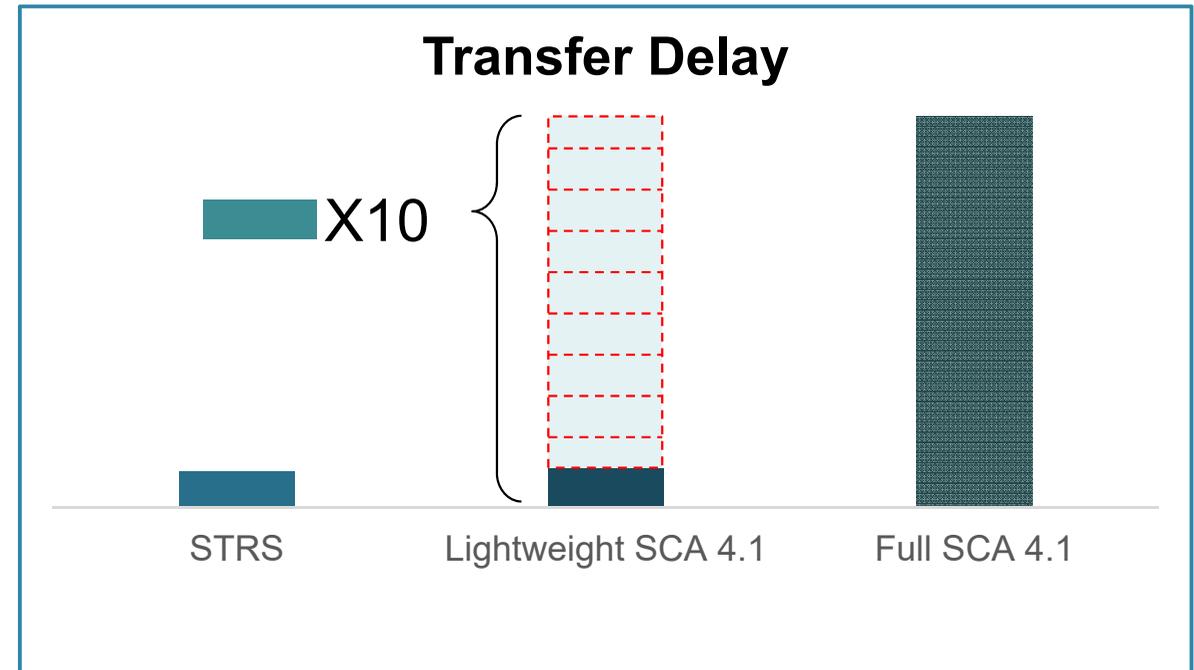
## Waveform switching delay comparison with different numbers of components

Number of components	STRS (ms)	Lightweight SCA 4.1 (ms)	Full SCA 4.1 (ms)
3	13	51.6	880.6
4	14.6	56	1124
5	15.7	60	1376.3
6	17.7	64.4	1661.6
7	19.4	67.7	1930.4
8	20.4	71.3	2234
9	21.6	76.7	2502
10	22.2	79	2769.6
11	23	85.9	3035.1

# Experiment Analysis

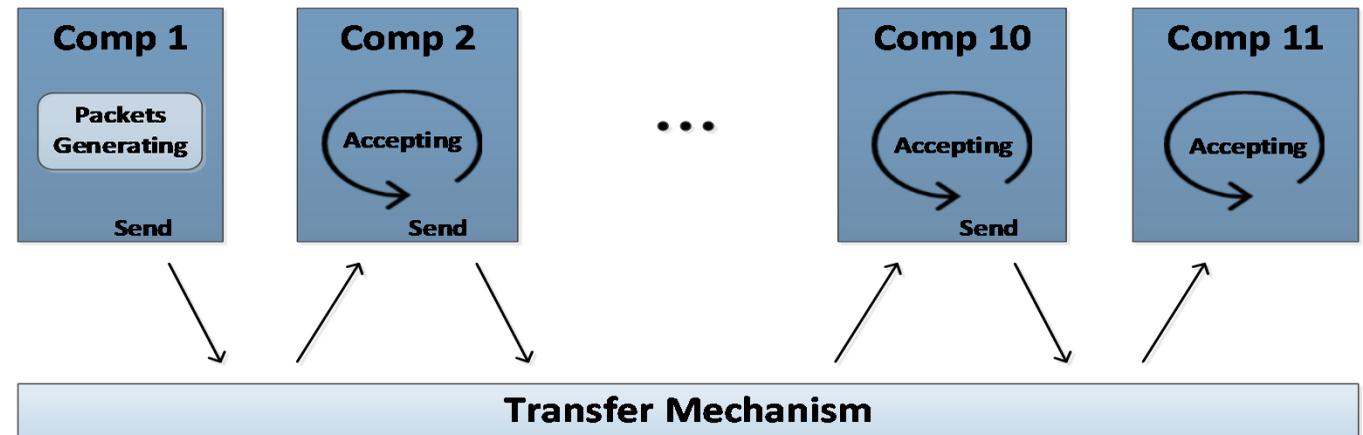
Lightweight SCA 4.1 and STRS  
have very close transfer efficiency.

Their transfer delay is almost 1/10  
of full SCA 4.1.



**Reasons** of low efficiency in full SCA 4.1:

- the creation and communication between processes
- the adoption of object request broker (ORB) mode



## STRS Advantages:

- high efficiency
- the ability to suit the resource-limited lightweight platform

## STRS Disadvantages:

- low portability and interoperability
- difficulty for the application developer

## SCA 4.1 Advantages:

- high flexibility
- providing different SCA Profiles
- reducing the expenditure with thread communication

## SCA 4.1 Disadvantages:

- high waveform deployment delay
- high waveform switching delay
- large static memory occupation

## Recommendation:

- Lightweight SCA 4.1 is worth considering for space radios owing to its **high efficiency**.
- Users should pay attention to **waveform deployment, switching delay** and **static memory occupation**.

## Future work:

- Carrying out experiments in platform with **limited computing capability** and **memory size**.
- Evaluate the **power consumption** of different architectures.

# Thank you!

# Q&A

