



# Bandwidth Efficient Coded Modulation for SDR

Saleh Faruque and Mohit Dhawan\*

Department of Electrical Engineering

University of North Dakota, Grand Forks, ND 58202-7165

Phone: (701) 777- 4428, Fax: (701) 777 - 5253

E-Mail : [saleh\\_faruque@mail.und.nodak.edu](mailto:saleh_faruque@mail.und.nodak.edu)

# Objective

- **Explain the limitations of high speed data transmission**
- **Offer a possible solution.**
- **Illustrate practical realization**
- **Present simulated results**

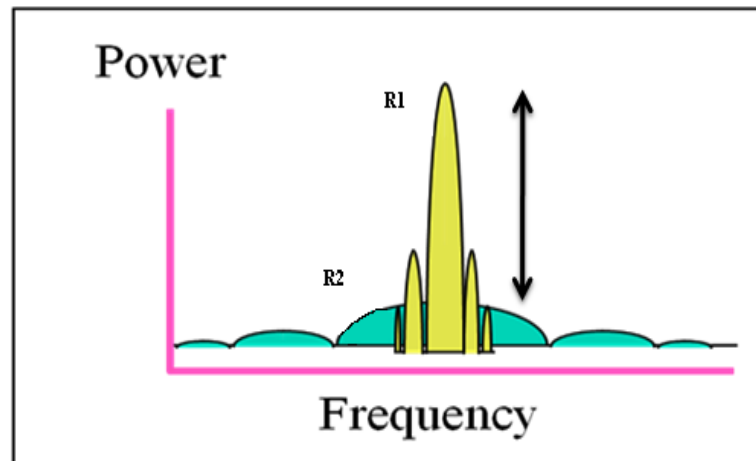
# Introduction

- Explosive growth in the wireless industry in the last 20 years.
- Increasing demand on network resources.
- Leading to network congestion.
- Envisioned Solution: SDR (Software Defined Radio)
  - Next generation cellular radio
  - Will share the present platform
  - Variable bit rates (VBR)

# Limitations of Transmitting VBR

## Limitation I:

- Variable transmission bandwidth
  - Variable bit rate ➡ Variable bit duration
  - Variable bit duration ➡ Variable Bandwidth
  - Fixed available Bandwidth



$$G(\text{dB}) = 10 \log (R1 / R2)$$

## Limitation II:

- **Variable RF coverage footprint**

- Translates into several dB deficits in the link budget.
- High speed data ➡ Low coverage

$$G(\text{dB}) = 10 \log (R1/R2)$$

R1 ➡ Low Speed Data

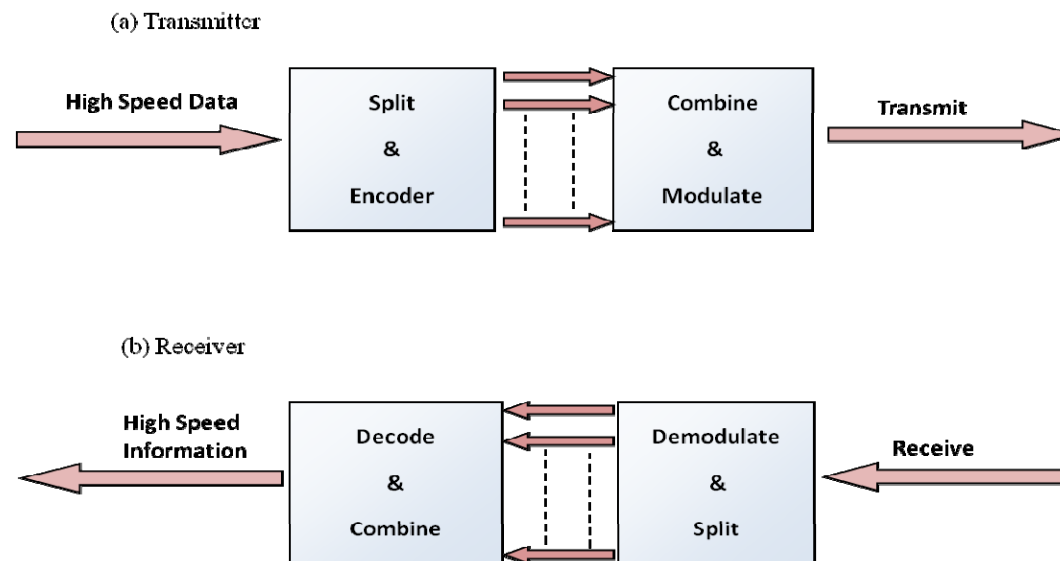
R2 ➡ High Speed Data

	$R_b$ (kb/s)	G (dB)
Voice	9.6	0
Data	144	-11.76
	384	-16
	2000	-23.2

- Coverage hole or coverage overlap

# Proposed Solution

- Introduce delays and reduce the bit rate
- Without sacrificing error control capabilities
  - Reduces the transmission Bandwidth
  - Compensates the deficit in RF footprint

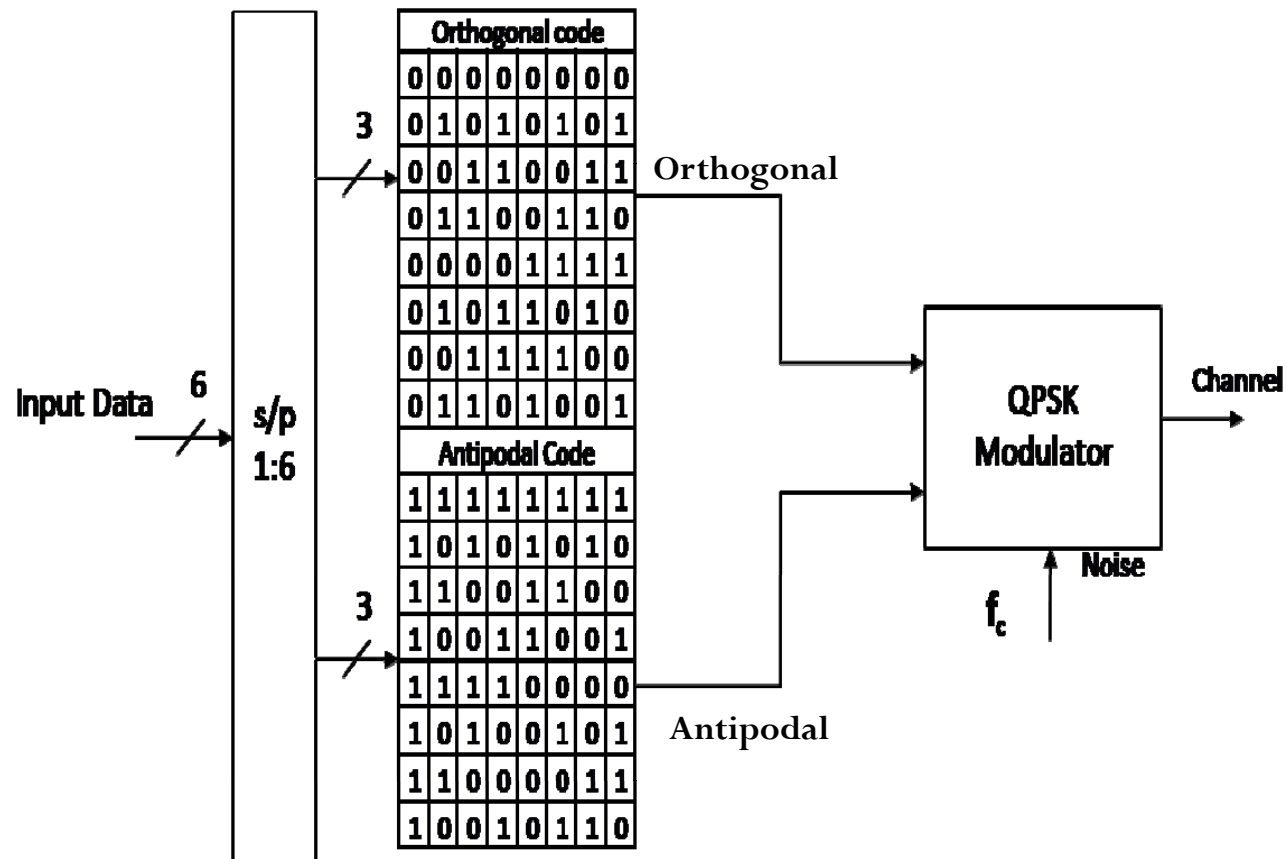


Block Diagram for the Bandwidth Efficient Coding Scheme

# Encoding

- Based on Bi-orthogonal codes
- High speed incoming data is split into parallel streams.
- Each stream is separately encoded using Walsh Codes.
- Modulated using M-ary PSK modulator.

The code rate is obtained as  $r = 6/8 = 3/4$ .



Rate 3/4 bi-orthogonal coded modulation with  $n = 8$



# Decoding

- **Properties of orthogonal codes**
  - Parity generation
  - Distance properties
- **First examined by generating a parity bit.**
- **Impaired received code is then compared to a lookup table for a possible match.**

**For n-bit orthogonal code,**

**Distance,**  $d = \frac{n}{2}$

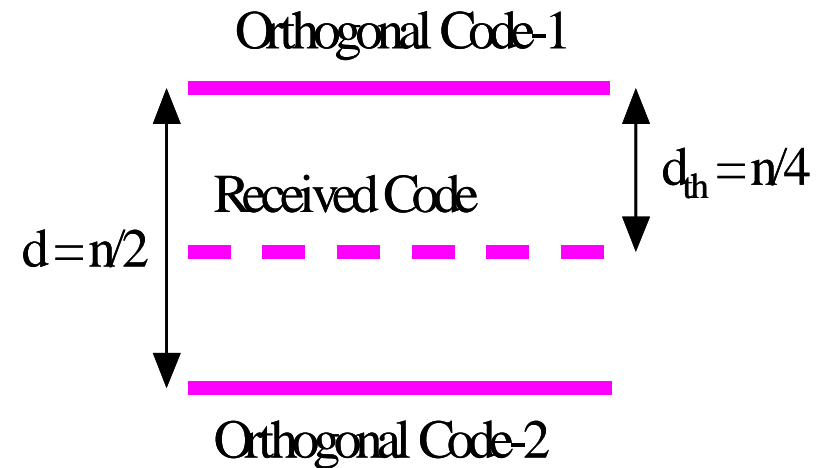
**Threshold,**  $d_{th} = \frac{n}{4}$

**Correlation output,**

$$R(x, y) = \sum_{i=1}^n x_i y_i \leq \frac{n}{4} - 1$$

**Number of errors,**

$$t = n - R(x, y) = \frac{n}{4} - 1$$



n	t
8	1
16	3
32	7
64	15

# Coding Gain

For PSK,

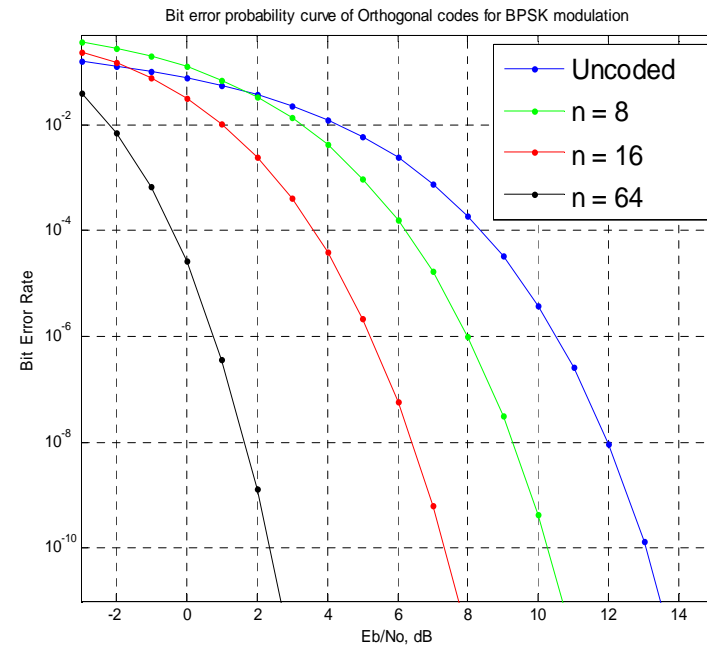
Uncoded BER,

$$Pe(U) = \frac{1}{2} \operatorname{erfc} \left( \sqrt{\frac{Eb}{No}} \right)$$

Coded BER,

$$P_{\text{orth}} \approx \frac{1}{n} \sum_{j=0}^{n-1} \binom{n}{j} P_{\text{un}}^j (1 - P_{\text{un}})^{n-j}$$

$$t = n - R(x, y) = \frac{n}{4} - 1$$



# Conclusion

- BW efficiency by data partitioning and mapping into orthogonal space.
- BW efficiency by code partitioning.
- Orthogonal codes prove to be stronger codes since they are systematic and has no fragmentation.

# Acknowledgement

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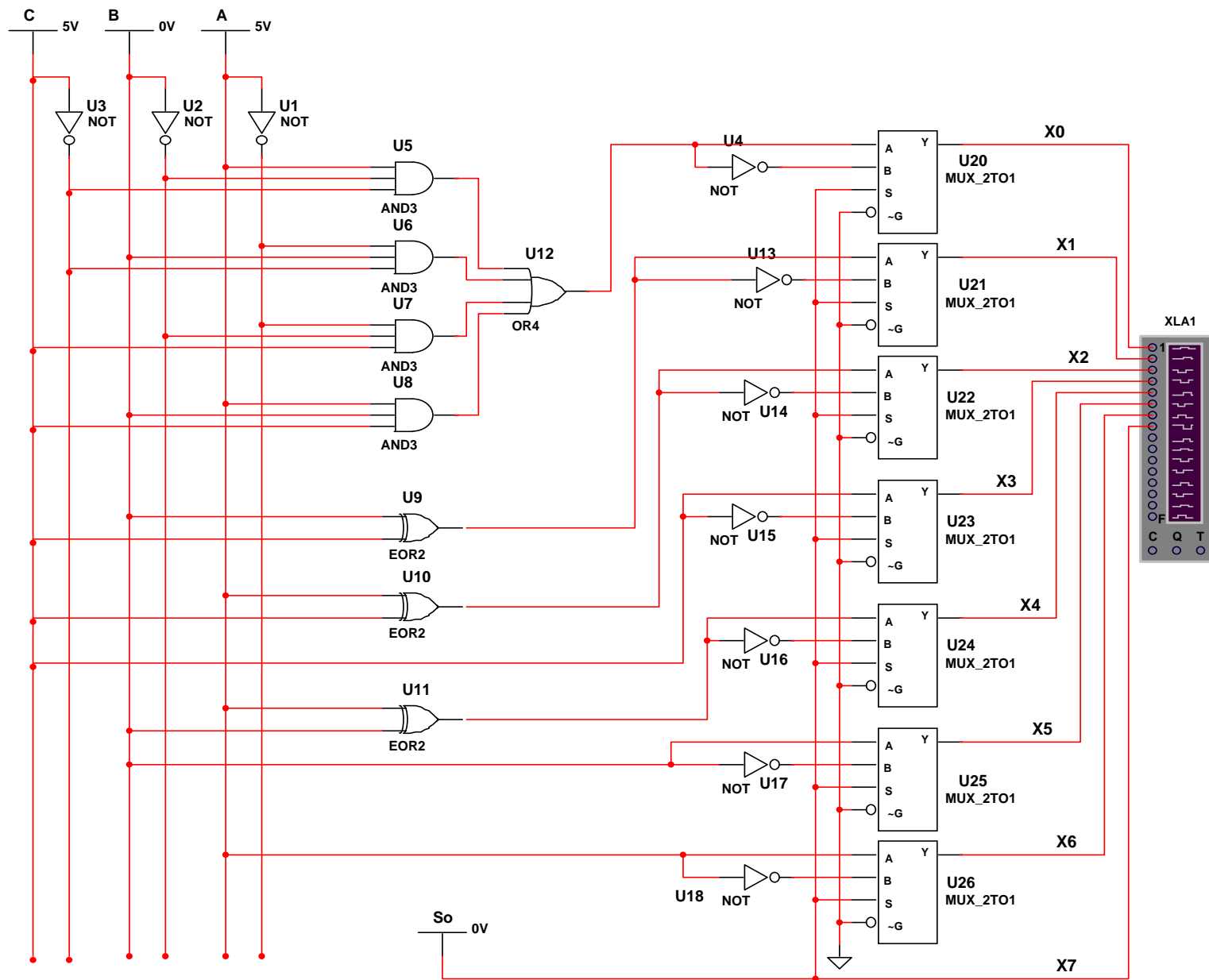
Saleh Faruque and Mohit Dhawan<sup>\*</sup>

**Department of Electrical Engineering**

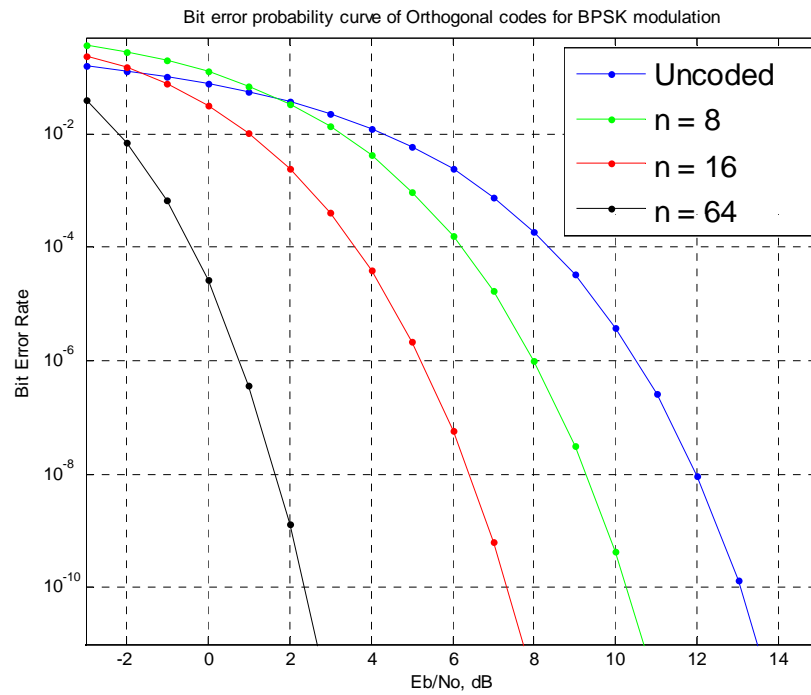
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**Phone: (701) 777- 4428, Fax: (701) 777 - 5253**

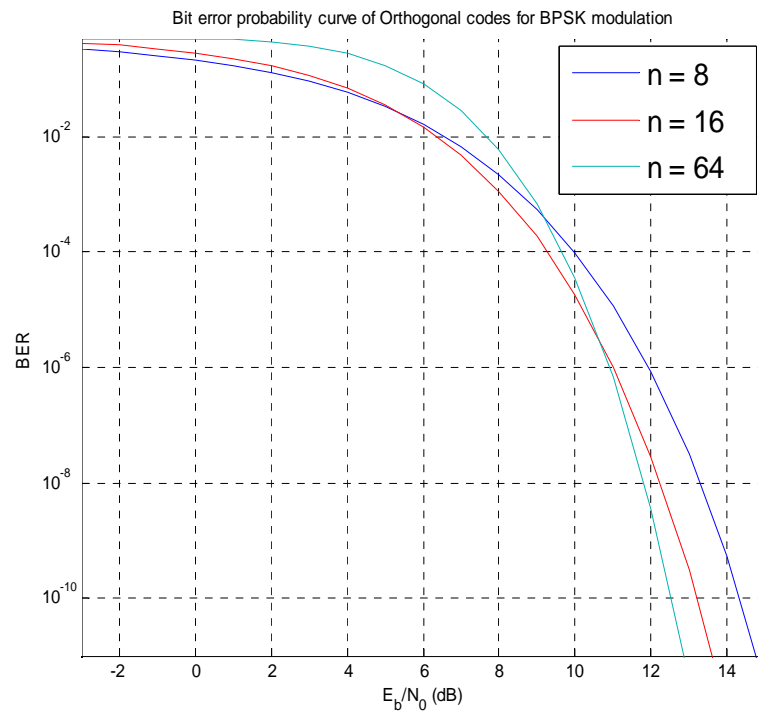
**E-Mail: [saleh\\_faruque@mail.und.nodak.edu](mailto:saleh_faruque@mail.und.nodak.edu)**



## Comparison with Block Codes (t=1)



$$t = n - R(x, y) = \frac{n}{4} - 1$$



$$t = 1$$