

# Implementation and Evaluation of Distributed Control and Data Channel Coordination Algorithms for V2V Dynamic Spectrum Access

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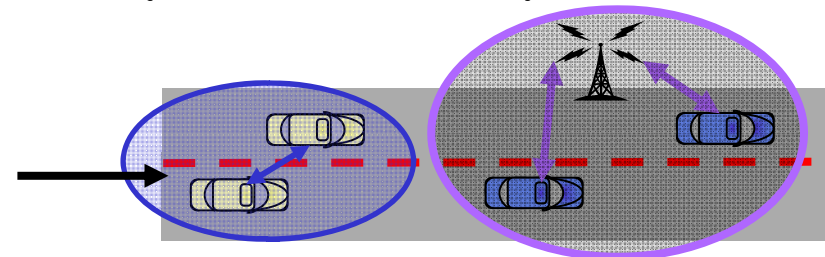
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# Background: Vehicular Networking

- ◆ Vehicular networking including vehicle-to-vehicle (V2V) communications is envisioned to enable numerous applications
- ◆ These applications have significant potential to increase...
  - safety and convenience of transportation systems (non-safety)
  - road traffic efficiency

Vehicle-to-vehicle (V2V)  
communication



**Vehicular Networking**

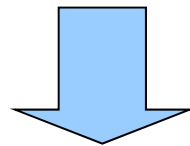
- ◆ Spectrum requirements of future vehicular networking applications are yet to be understood....
  - ◆ With the proliferation of new vehicular applications, spectrum scarcity may soon be an inevitable reality for vehicular networks
- => How to solve the problem?**

# Dynamic Spectrum Access (DSA) technology

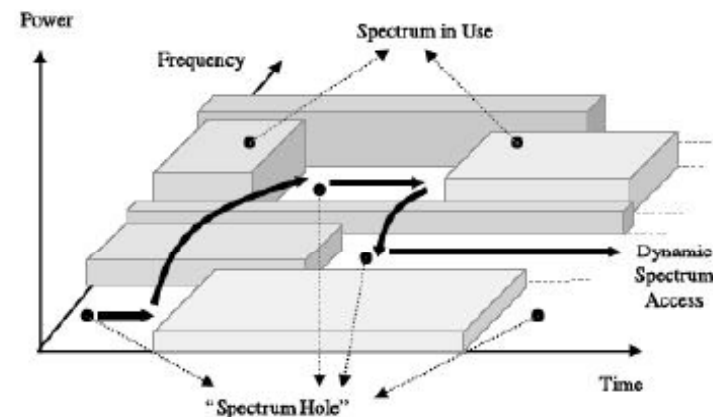


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- ◆ We advocate the use of **dynamic spectrum access (DSA)/cognitive radio) technologies** in vehicular networks
  - In addition to the already assigned spectrum bands for Intelligent Transportation Systems (ITS) applications
- ◆ DSA technologies in a narrowly defined way..
  - can detect **spatial** and **temporal** “unused holes” in spectrum and allocate those unused portions to communicating entities dynamically on a secondary usage basis
  - While ensuring that the rights of the incumbent license holders (primary) are respected



**primary/secondary user  
model-based DSA**



Concept of Dynamic Spectrum Access

# DSA technologies in V2V communication

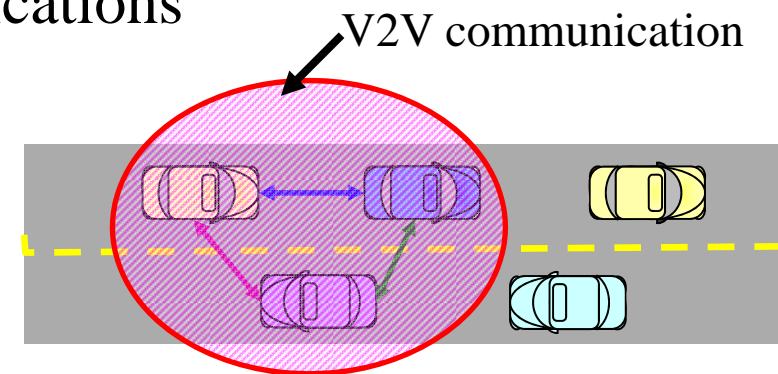


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- ◆ In our previous works, the DSA technologies was applied to Vehicle-to-Vehicle (V2V) communications

- ◆ Advantages

- Spectrum utilization is drastically increased (in DSA)
- Deployment cost is decreased (in V2V)



- ◆ Disadvantages

- There is **no infrastructure** (in V2V)
  - Centralized control is not appropriate => **Distributed control** is necessary
- Nodes have **high mobility** and their density is relatively different (in V2V)
  - Participation/secession occur frequently => **Self-organization** is difficult
- Neighboring two nodes have to select a same channel simultaneously from a **broad range of frequency** for a communication setup (in DSA)
  - They need to select a channel from 400MHz to 6GHz  
=> **Channel coordination** is extremely difficult

# Our previous works



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- ◆ Channel coordination in DSA network
  - Needs to scan **all** the communication channels (400MHz to 6GHz)
    - Scanning period becomes **larger than 10 seconds**
  - Needs to determine the communication parameters according to the utilization
    - Communication condition of sender and receiver **would not be synchronized**
- ◆ We developed a **distributed and autonomous dynamic spectrum coordination method** tailored for 1-hop V2V communications [1]
  - , which can establish a control channel reliably and quickly
- ◆ In [2], we proposed several **metrics for selecting data channel** by exploiting the information on spatial and temporal spectrum changes exchanged over the control channel established in [1]
  - Metrics take into account several factors (distance, data rate, vehicle velocities)

[1] K. Tsukamoto et. al., "Distributed Channel Coordination in Cognitive Wireless Vehicle-to-Vehicle Communications (Invited Paper)," Proc. of WAVE2008, CDROM, December 2008.

Available at <http://www.ndrc.kyutech.ac.jp/research file/20090605134544-1u.pdf>

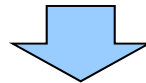
[2] K. Tsukamoto et. Al., "On Spatially-Aware Channel Selection in Dynamic Spectrum Access Multi-hop Inter-Vehicle Communications (Invited Paper)," IEEE VTC2009-fall, CD-ROM, September 2009.

# Objective



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- ◆ So far, we evaluated those methods **only via computer simulations** by injecting probabilistic primary user “appearances” (exponential distribution) on a road segment



- ◆ Our objective is to show the **cyber-physical proof-of-concept lab implementation of the methods** in [1] and [2]
  - We develop lab prototype implementation by using the **GNU Radio** software radio platform with **USRP** hardware
  - Our implementation is an integration of **spectrum sensing** and **channel coordination functions** working on GNU Radio/USRP with emulation of primary user “appearances” based on actual TV white space measurement [4]
    - Spectrum sensing implementation is based on energy detection similar to [3]

=> We will mainly focus on the part of **channel coordination functions [1][2]**

[3] C. Lacatus, R. Vuyyuru, O. Altintas, D. Borota and I. Seskar, “**Evaluation Of Energy-Based Spectrum Sensing Algorithm for Vehicular Networks**,” Proc. SDR’09 Technical Conference, Dec., 2009, Washington DC, USA.

[4] S. Pagadarai, A. Wyglinski and R. Vuyyuru, “**Characterization of Vacant UHF TV Channels for Vehicular Dynamic Spectrum Access**,” Proc. IEEE VNC2009, Oct. 2009, Tokyo, Japan.

# Distributed and autonomous control and data channel coordination (1)

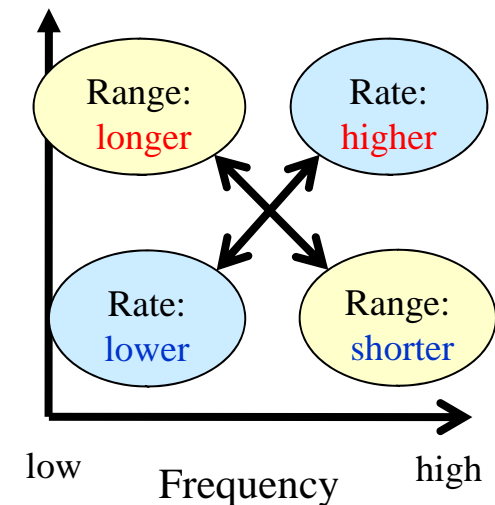


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## ◆ In vehicular networking with DSA....

- one can make use of the difference in characteristics of individual channels within a broad range of available radio frequencies

- 1-hop communication range becomes **longer** as the frequency becomes lower
  - if the Tx power and modulation scheme are same
- Higher freq. can provide **higher** data rate because relatively wider bands can be aggregated



- Control information will require a **reliable** and sometimes longer-distance “**connectivity**” to be able to exchange small messages periodically
- Requirements for application data exchange vary widely
  - Safety-related app. will need a **real-time, continuous**, but relatively **low rate**
  - Large file transfer app. will need a **reliable, high rate**, but possibly **non-real-time** communications



# Distributed and autonomous control and data channel coordination (2)

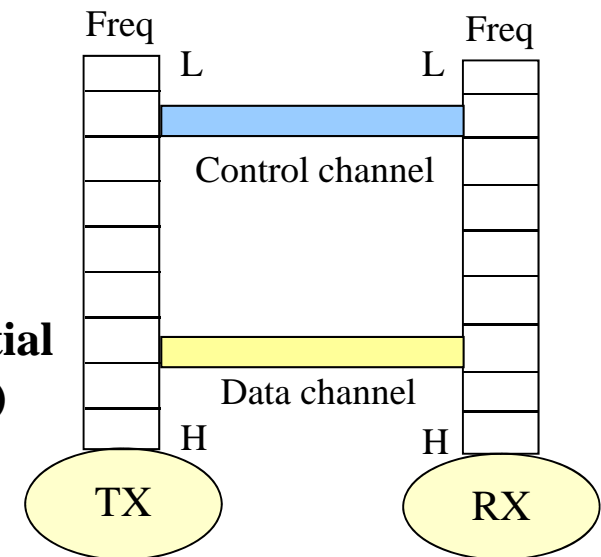


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- ◆ In our previous works, by considering those differences...
  - We separated the control channel(s) and the data channel(s)
    - Control channel is used for **periodical and reliable** exchange of control information
    - Data channel is used for **various types of application data** exchanges

## ◆ Detailed procedures

- Vehicles initially agree on the control channel from within a **relatively narrow range of lower frequencies**  
=> shortening the sensing period drastically
  - They make use of **each other's temporal and spatial proximity relationships (same area and location)**
- Then, they decide on the data channels by negotiating over the control channel
  - Data channel is frequencies suitable for application requirements



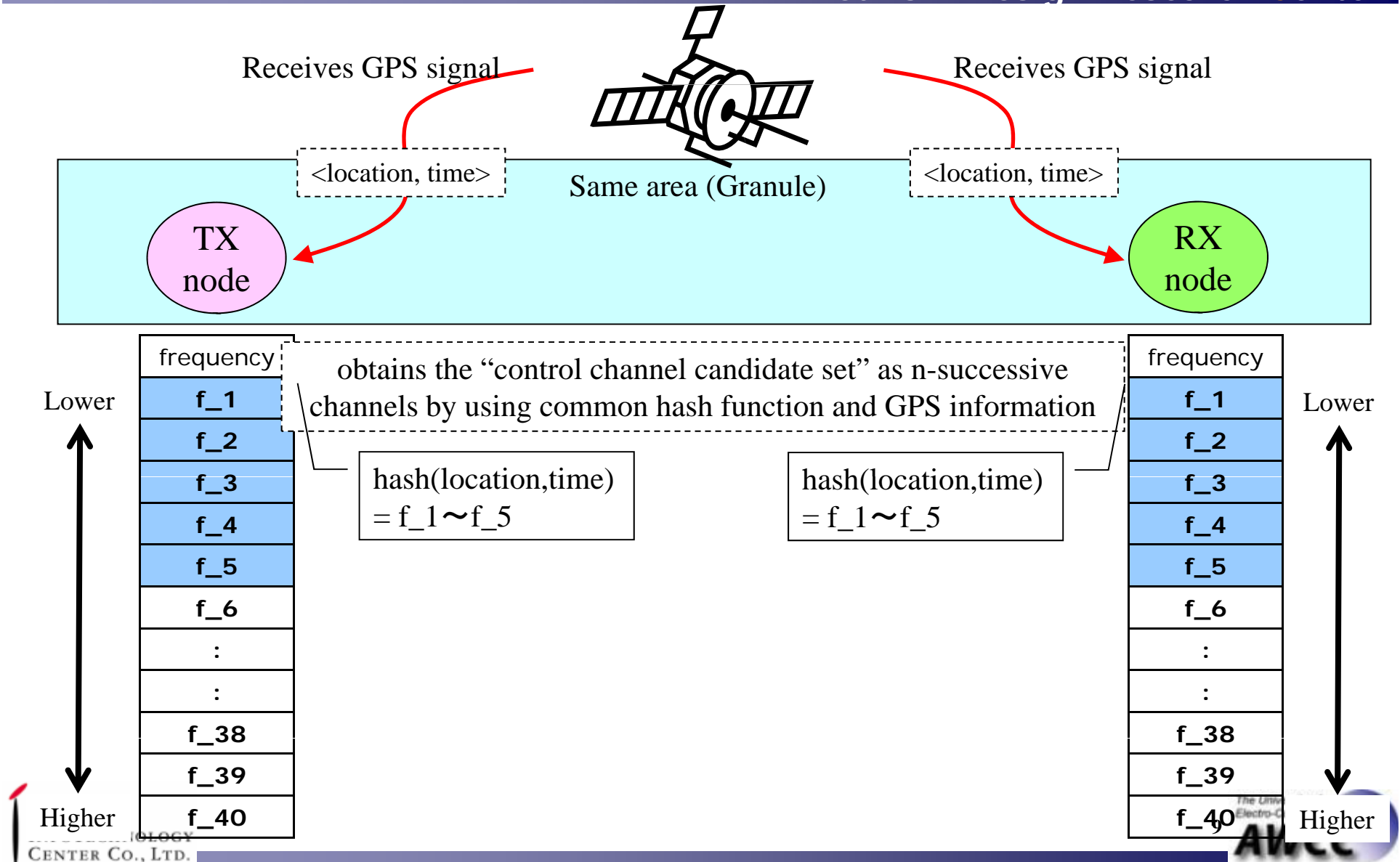
Concept of previous work



# Proposed scheme (1): obtain the shared “n” channel



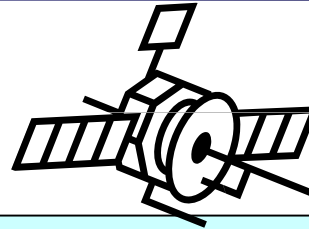
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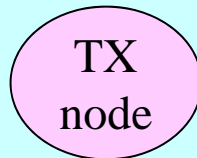
# Proposed scheme (2): exchange of probe packets



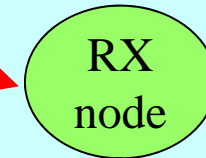
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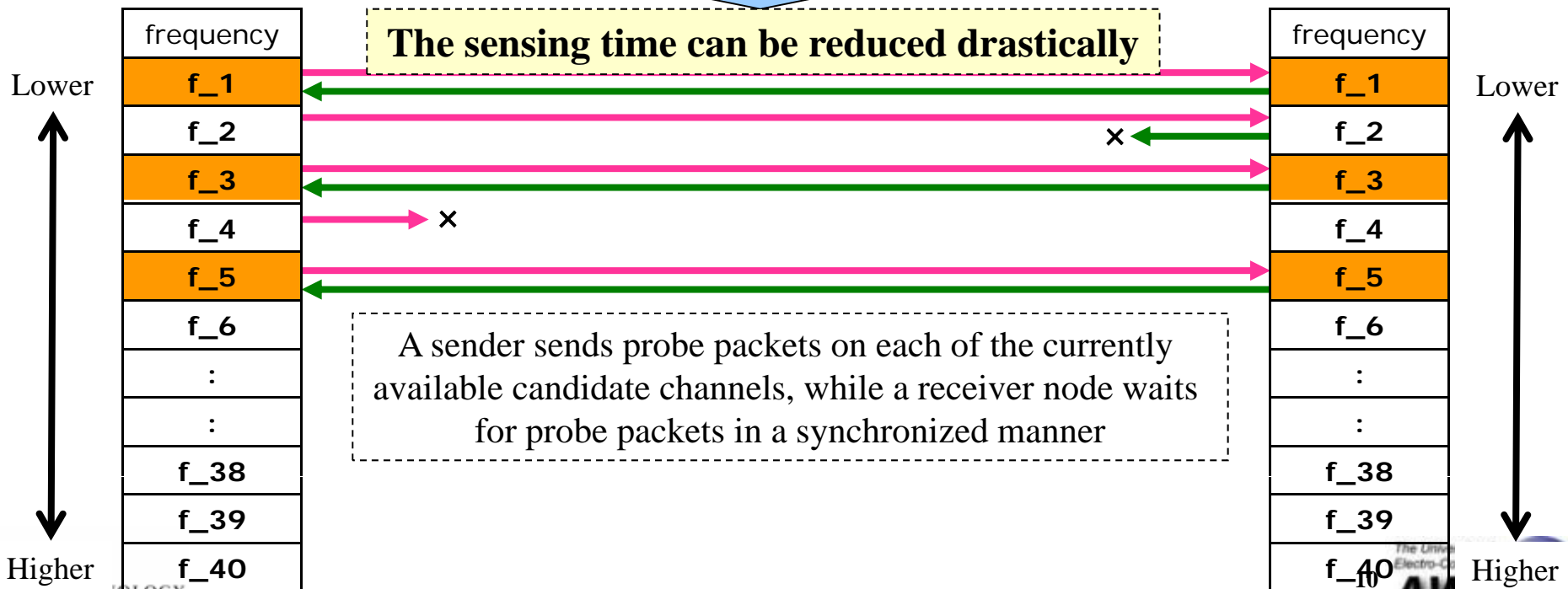
Same area (Granule)



To find the currently available candidate channels, the node starts spectrum sensing periodically over this channel set



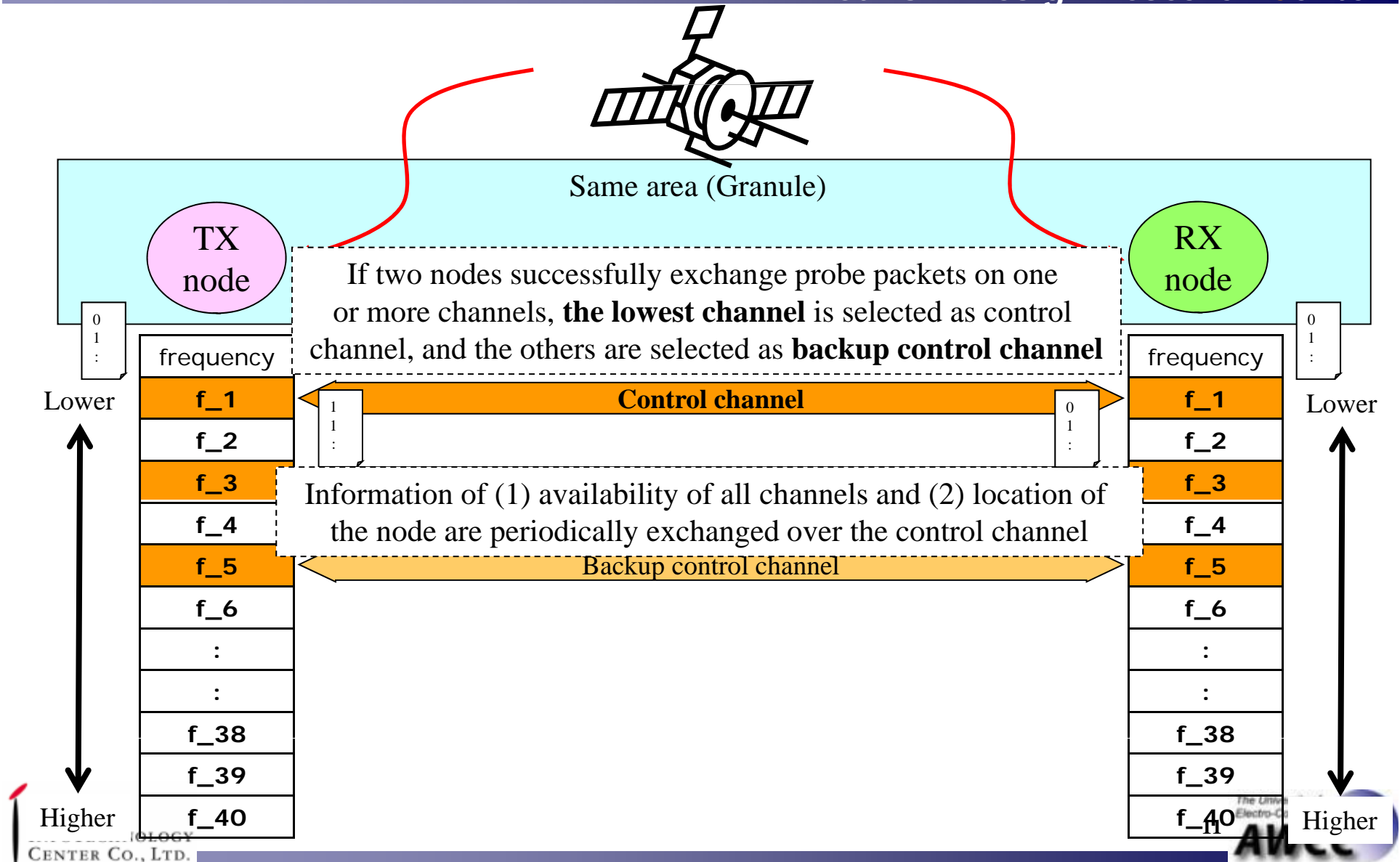
The sensing time can be reduced drastically



# Proposed scheme (3): decision of control channel



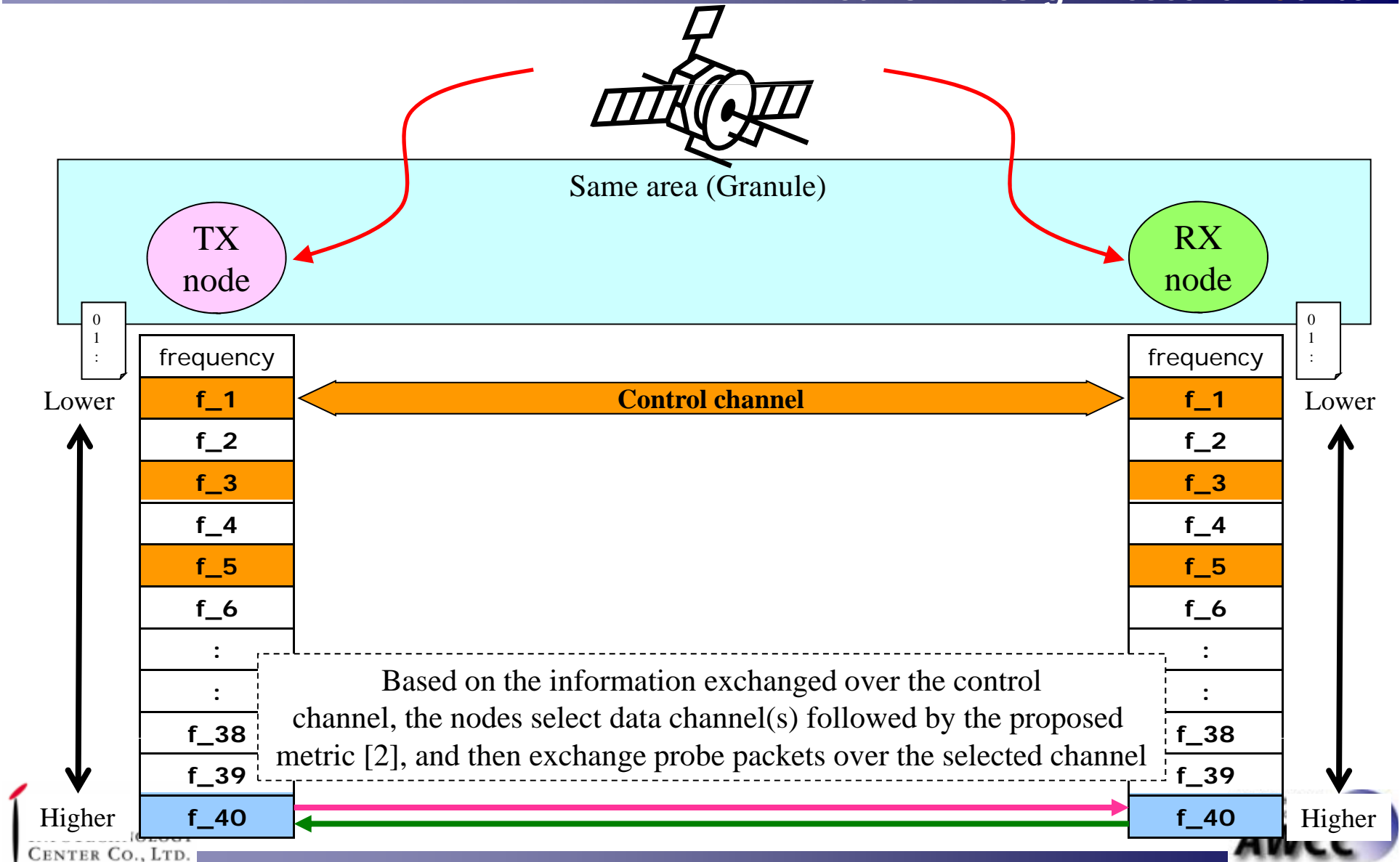
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# Proposed scheme (4): decision of data channel



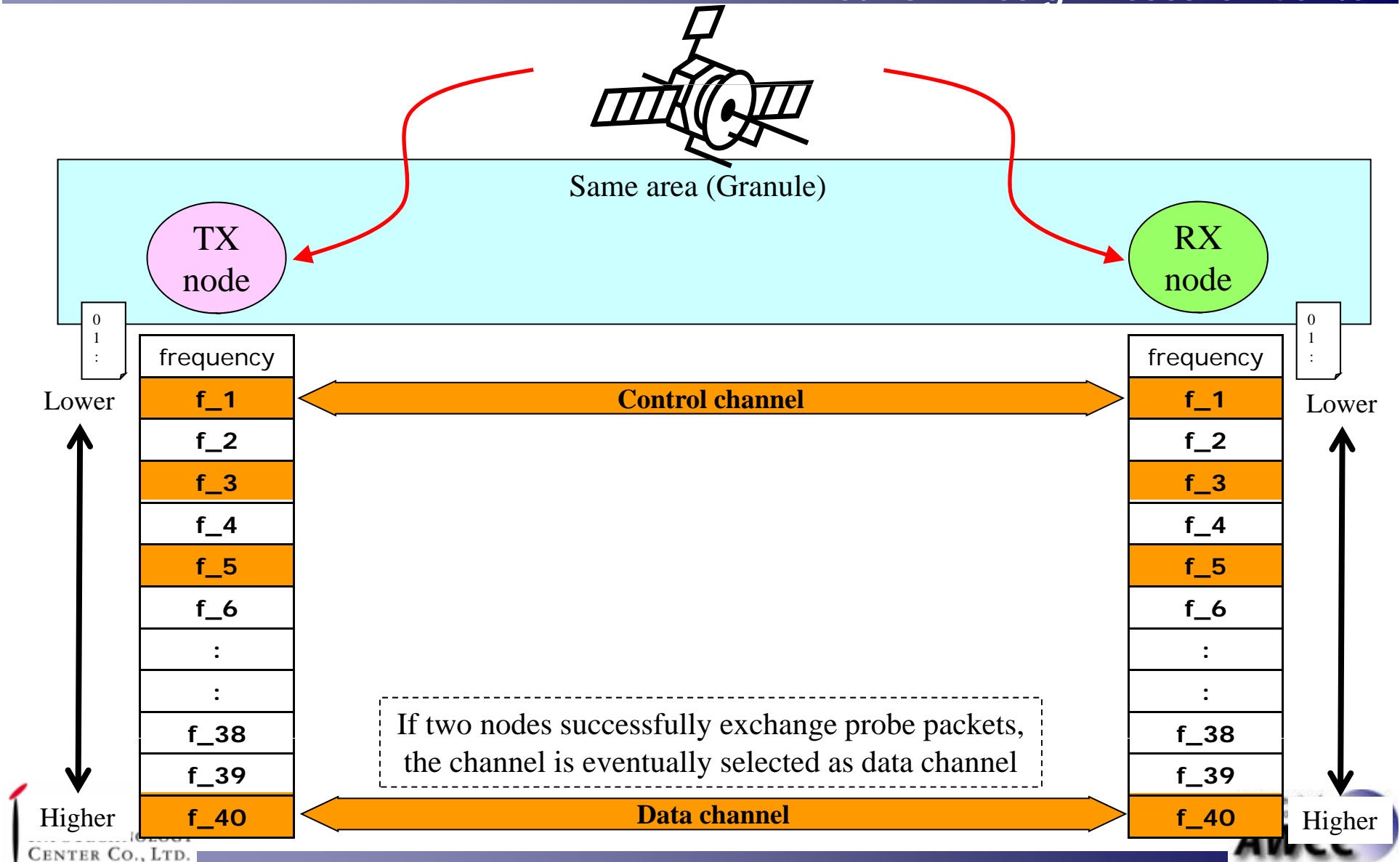
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# Proposed scheme (5): decision of data channel



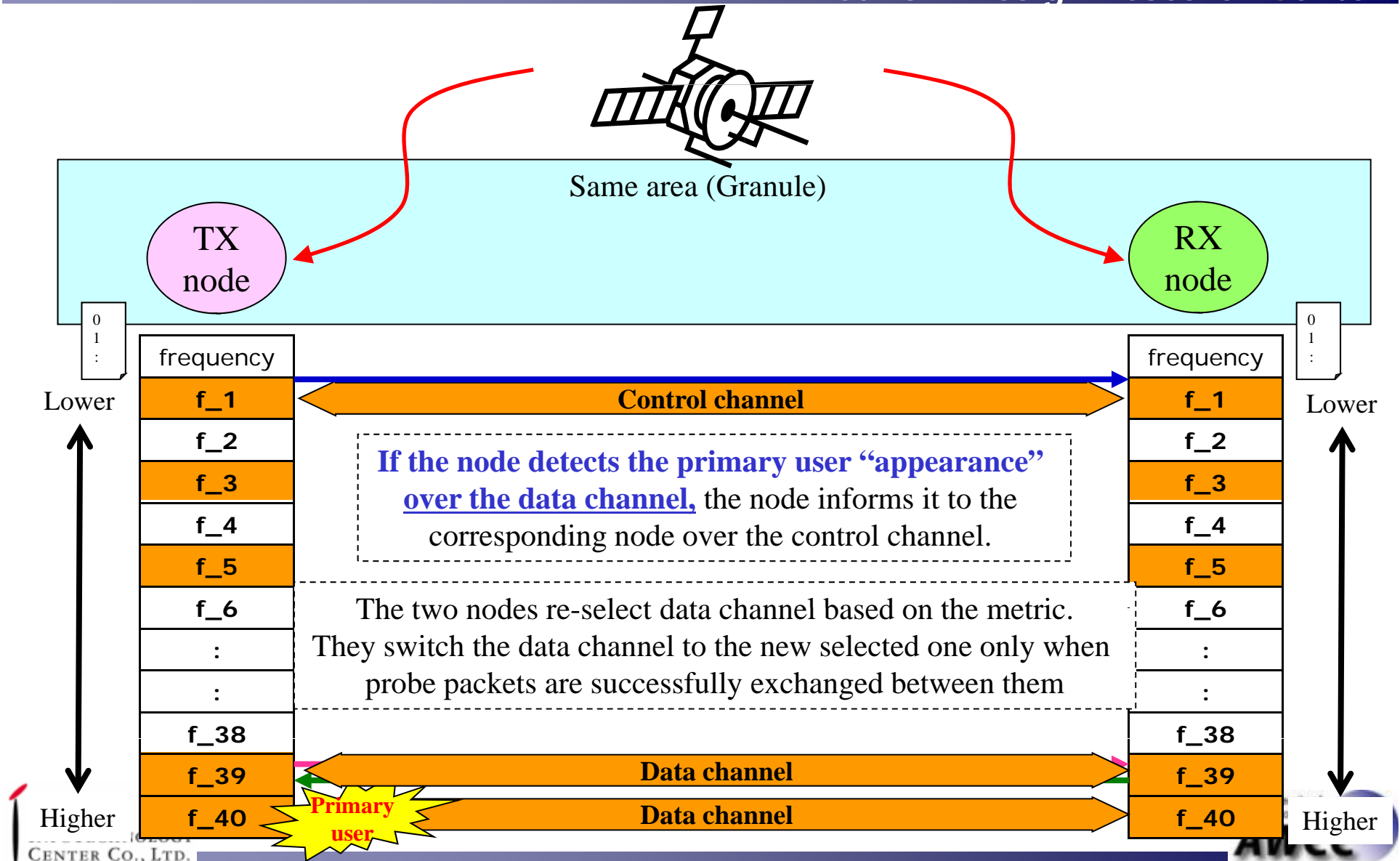
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# Proposed scheme (6): Detection of primary user



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# Lab prototype implementation details:

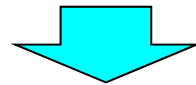
## Integration of spectrum sensing and communication programs



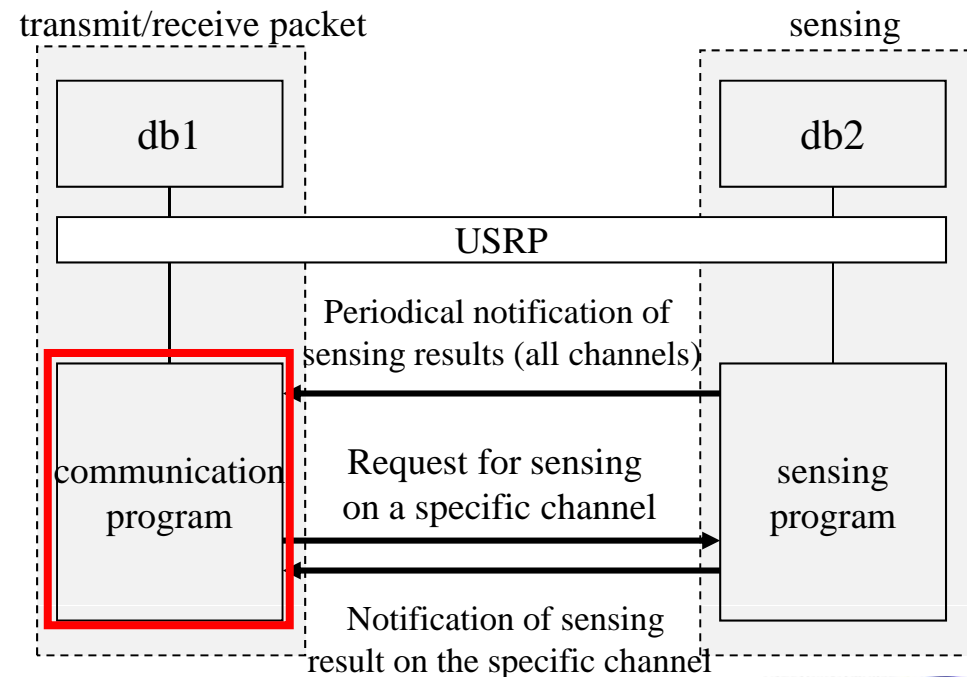
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### ◆ Sensing program

- always performs sensing processes in parallel with the commu. program
- periodically sends the sensing results of **all channels** to the commu. program
- replies the sensing results of **one specific channel** whenever the commu. program asks to check whether the primary user exists or not



### ◆ We will focus on communication program and its implementation



Relationship between communication and sensing program

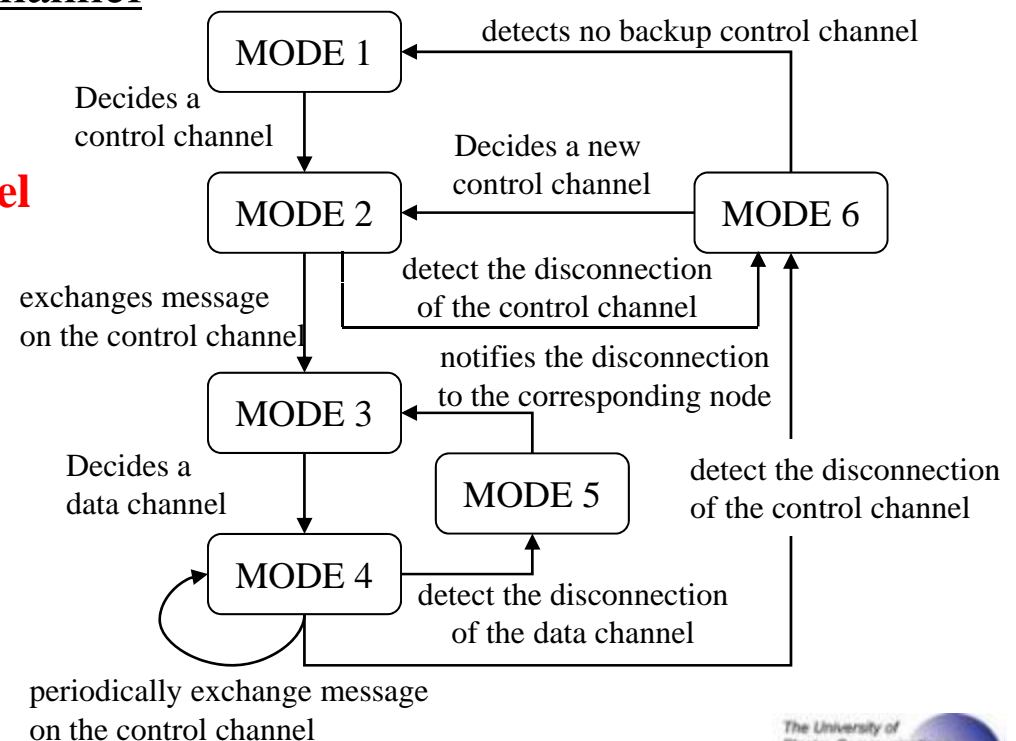


# State transition in our implementation



## ◆ We divided distributed control channel coordination and data channel selection into 6 MODEs

- MODE1: selects a control channel
- MODE2: exchanges (1) <location, time> of each node and (2) a list of available channels over control channel
- MODE3: select a data channel
  - Our implementation selects a channel with the **highest channel number**
- MODE4: periodically exchange information over control channel
- MODE5: informs the disconnection of data channel to the corresponding vehicle
- MODE6: tries to establish a new control channel



# Referring sample codes and functions



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- ◆ We developed several communication programs by referring to *benchmark\_tx.py*, *benchmark\_rx.py*, and *tunnel.py*

- are provided as sample codes for GNU Radio/USRP (under /usr/share/gnuradio/example/digital)
- **Benchmark\_tx/rx.py** provide a function for packet send/receive, and **tunnel.py** provides a function for simple MAC protocol

- **“Main\_loop” function** (in a **tunnel.py**)
    - provides a block of sending process and determines the kind of information exchanged between the two nodes according to the MODE status
  - **“Send\_pkt” function** (in a **benchmark\_tx.py**)
    - can actually send a packet
  - **“rx\_callback” function** (in a **benchmark\_rx.py**)
    - defines a block of receiving processes
      - Shows the result of modulation function and packet sequence number
  - **“set\_center\_freq” function** (in a **generic\_ursp.py**)
    - Can change the frequency dynamically without any interruption
- > **dynamic frequency change can be achieved** by utilizing this function



# System components



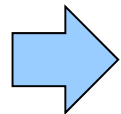
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- ◆ A USRP can have **only two** daughterboards

- ◆ We conducted two experiments

- 1. Control channel + spectrum sensing

- => Evaluation of sensing capability



- 2. **Control channel + Data channel**

- => Evaluation of communication capability

- ◆ SMA-SMA cable (coaxial cable)

- ◆ is used to emulate the wireless link between interfaces

- ◆ Two PCs are connected to a NTP server to achieve time synchronization between them

- ◆ Computational capability of node

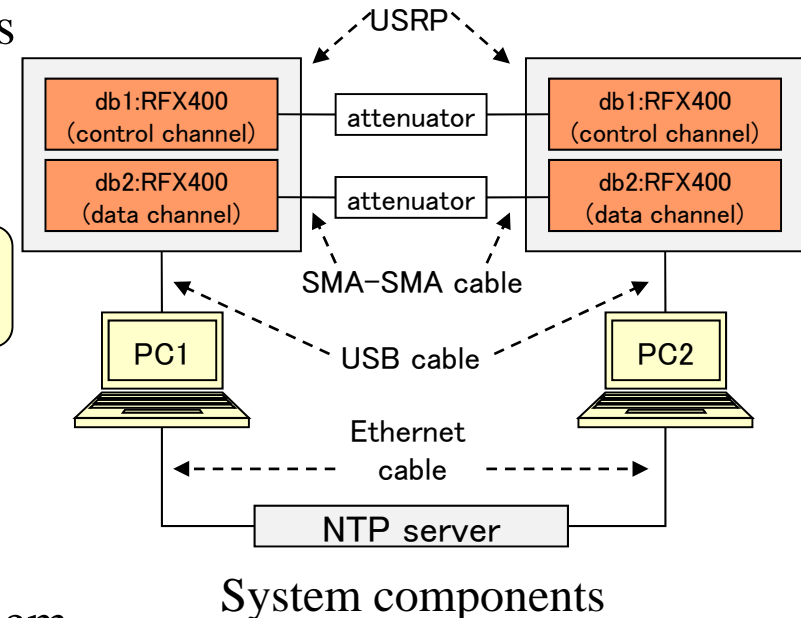
- ◆ GNU Radio 3.2

- ◆ PC : Dell Studio 1737 Laptop

- CPU: Intel Core 2 Duo T9600 2.80GHz

- RAM: 3GB

- OS : Ubuntu 9.04



# Experimental environment



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- ◆ We evaluate communication performance in a DSA environment emulated by using actual measurement results on TV channel [4]
  - [4] investigated the availability of vacant TV channel in 470-806 MHz frequency range along I-90 in the state of Massachusetts, USA
  - We set bandwidth of individual channels to 1 MHz
    - Is different than the actual TV channel bandwidth (6MHz)

## ◆ Assumptions

- Tx power is fixed and velocities of the vehicles are stable at 40 Km/h
- Primary user starts communication on the data channel only based on actual measurement results
  - never appears on the control channel

## ◆ Note that ...

- Our implementation selects a data channel **with the highest data rate** among all of available channels, i.e., **the highest channel ID**

Experimental parameters

| Daughterboard      | RFX400   |
|--------------------|--|
| Num. of channels   | 5ch: Assumption of 29-33ch in VHF band on TV channel |
| Frequency range    | 428MHz-432MHz (1MHz bandwidth)                       |
| Control channel    | 29ch(fixed)  |
| Measurement points | 49.5mile-81.6mile (away from Boston city)            |

# Experimental results





- ◆ Upper figure shows the utilization condition on TV channel band at several points extracted from results in [4]

- Black boxes : **Existence of primary user**  
White boxes: **An available channel**

-> **Boxes along an arrow** represent the appropriate channel, (the highest channel ID among all available channels)

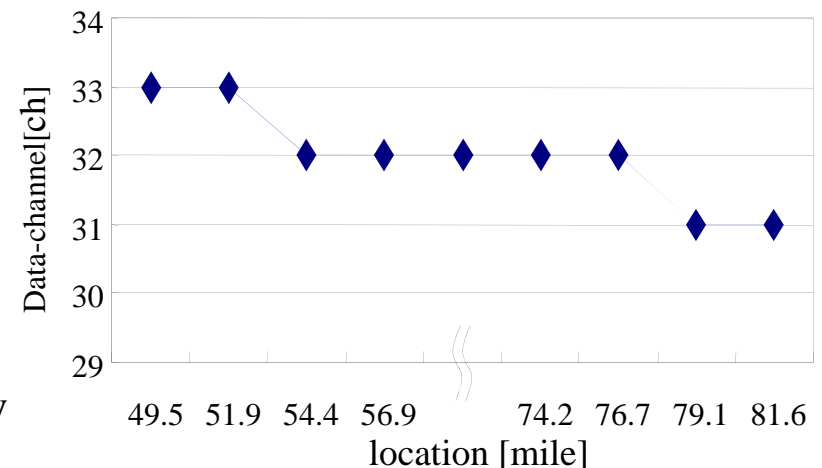
|         |    | mile |      |      |      |     |      |      |      |      |
|---------|----|------|------|------|------|-----|------|------|------|------|
|         |    | 49.5 | 51.9 | 54.4 | 56.9 | ... | 74.2 | 76.7 | 79.1 | 81.6 |
| channel | 33 |      |      |      |      | ... |      |      |      |      |
|         | 32 |      |      |      |      | ... |      |      |      |      |
|         | 31 |      |      |      |      | ... |      |      |      |      |
|         | 30 |      |      |      |      | ... |      |      |      |      |
|         | 29 |      |      |      |      | ... |      |      |      |      |

 : Primary user is detected  
 : Primary user is not detected

Measurement results of TV channels [4]

- ◆ Our prototype system...

1. Selects on channel ID:33 until mile 51.9
2. Detects the primary signal on ID:33 at 54.4 mile point, and changes the data channel to channel ID:32
3. Similarly, the data channel is changed to channel ID:31 after the detection of primary user on channel ID:32 at 79.1 mile point



Change of the selected data channel

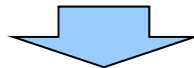
Our system can **dynamically switch** the data channel to an appropriate one as a result of message exchange over the control channel

# Conclusion



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- ◆ We presented a **cyber-physical proof-of-concept lab implementation** of the our previous method
- ◆ We described a lab prototype implementation using **the GNU Radio/USRP platform**
  - is an integration of **spectrum sensing** and **channel coordination functions** working with emulation of primary user “appearance” based on actual TV white space measurement
- ◆ Current hardware limitations force our implementation to work either with “recorded/emulated” primary user activity
  - One USRP only have 2 daughterboards
  - Ideal implementation would consist of **three** daughter boards
    - for sensing, control, and data channels



- Our system is being transported onto USRP2
- We intend to carry out the field tests over vacant TV channels in a rather isolated geographical area in Japan
- We are presently working towards a couple of regulatory permissions

# Acknowledgement



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